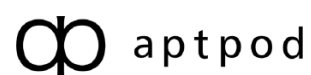


intdash

Web Console Applications Operation Manual

intdash My Page v3.4.0 / Meas Hub v1.8.0 / Media Explorer v1.3.0 / Edge Finder v2.9.0 /
Project Console v1.0.0 / Admin Console v1.5.0

2022Q3R2



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01 Introduction

Important:

- This document is for general informational purposes only. Specifications in this document are subject to change without notice and are not guaranteed.
- Screenshots used in descriptions are examples. Some displays or procedures might differ depending on your environment and application version.

Note: Company names, service names, and product names mentioned in this document are generally registered trademarks or trademarks of their respective owners. Trademark symbols "™" and "®" are omitted in the text, figures, and tables.

Attention: This document has been translated using machine translation services and may contain inaccuracies and translation errors. Please also refer to the official version in Japanese.

1.1 Contents of this document

This document describes how to do the following:

- Manage your own edges
- Check the statuses of the edges
- Search and manage measurement data stored on the server
- Manage your user account information
- (For administrators) Manage all users and all edges in the intdash domain

Note: A user with the admin role is called an administrator.

These operations are performed using the following applications.

- **My Page**
 - Setting your user name, email address, password, display language, etc.
 - Creating edge accounts and changing edge account settings
- **Project Console**
 - Creating projects and groups
 - Adding users and edges to projects and groups
- **Edge Finder**
 - Viewing edges in a project
 - Checking real-time data traffic to the intdash server
- **Meas Hub**
 - Search and manage measurement data stored on the server
- **Admin Console** (Available only to administrators)
 - Managing all users and all edges in the intdash domain

Important: For more information on Visual M2M Data Visualizer, refer to the separate [Data Visualizer Operation Manual](#) for more information.

1.2 System requirements

The operations described in this document are performed on a web browser. The following environment is required.

- OS: Windows or macOS
- CPU: Intel 3rd Generation Core i5 and above
- Memory: 8GB or more
- Network: Internet connection
- Web browser: Google Chrome (latest version)

02 Key concepts

This chapter describes the main terms and concepts used in intdash.

2.1 Edge

Devices that send data to or receive data from the intdash server are called edges.

Examples of edges include devices that use sensors to acquire data and send it to an intdash server, or devices that operate by receiving remote control signals from a server.

Data can be sent bi-directionally between edges via a server.

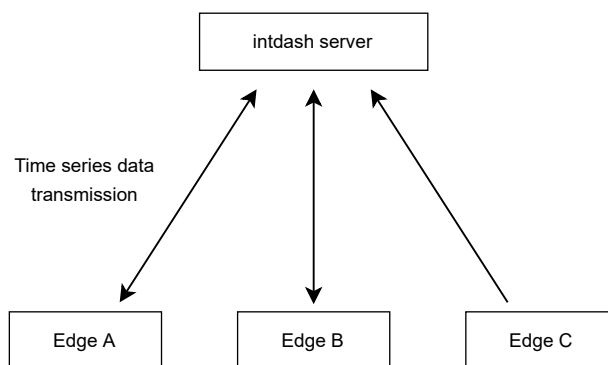


Fig. 1 Edges that send and receive data

An edge account is required for the edge to connect to the intdash server.

- Edge accounts can be created in My Page. Edge accounts can also be created in the Admin Console if you have the admin role in the [global context](#) (p. 10). Edges created in My Page by a user are owned by that user; edges created in the Admin Console do not have an owner, but can be set to have an owner in the Admin Console.
- When you create an edge account, you will be issued credentials (edge UUID and client secret). These should be set up on the edge device.

2.2 Measurement

When data is sent from the edge to the intdash server, the time series data from the start to the end of data acquisition is called a measurement. The time when the measurement starts is called the base time.

For example, the example in the figure below represents a measurement that started at 9:00:00 on September 1, 2020.

Measurement		
Base time		
2020-09-01 09:00:00		
Data point		
Elapsed time	Type	Payload
0.10 s	Float	15.0 (km/h)
Data point		
Elapsed time	Type	Payload
0.15 s	Float	17.5 (km/h)
Data point		
Elapsed time	Type	Payload
0.15 s	String	Hello
Data point		
Elapsed time	Type	Payload
0.30 s	Float	19.5 (km/h)
...		

Fig. 2 Concept of measurement (simplified)

In this example, there are data points such as: at 0.10 seconds elapsed from the base time, the speed is 15.0 km/h; at 0.15 seconds elapsed, 17.5 km/h; at 0.30 seconds elapsed, 19.5 km/h... and so on. Such a series of data points from a single base time is a measurement.

The measurement always records which edge sent the data. Therefore, applications such as Meas Hub can list the measurements sent from a specific edge.

Note: intdash manages time series data points by breaking them down into a reference time (base time) and the time elapsed from that base time. For more information, see [iSCP 1.0 essentials](#).

2.3 User

The device that connects to the intdash is called the edge, whereas the person connecting to the intdash is called the user.

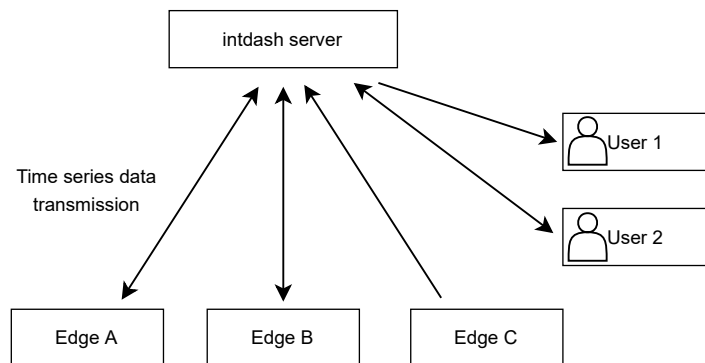


Fig. 3 Edges and users

Users use web and mobile applications to view and manipulate data on the intdash. A user account is required for users to use intdash.

User accounts can be created by a user with the admin role in the [global context](#) (p. 10).

When using the web application, the user logs in with a username and password. If users want to use the intdash API directly, they can also create and use an API token in My Page.

Important: When using intdash Motion (mobile application), you log in as a user, but you must transmit data as an edge. Which edge to send data as is configured in intdash Motion.

Attention: Supplement for those who used the previous versions of intdash

The meaning of "edge" is slightly different between the old intdash (up to version 2.4 of the My Page application) and the latest intdash. Please note the following points.

The new intdash distinguishes between users (people) and edges (devices)

- In previous intdash, people and devices connected to intdash were indistinguishably called "edges".
- In new intdash, people who connect to intdash are called "users" and devices that connect to intdash are called "edges" to distinguish between people and devices.

The new intdash does not allow you to sign in to web applications with your "edge" account

- In the old version of intdash, a password was issued for each edge account, and the edge name and password could be used to sign in to web applications.
- With the new intdash, edge accounts are for devices only, so no password is issued for an edge account. Therefore, it is not possible to sign in to a web application with an edge account.

In new intdash, the edge account is set up by the owner user

- In the previous versions of intdash, you could set up your edge account itself by signing in to My Page with your edge account password.

- In new intdash, edge accounts are set up in My Page by the user who owns that edge. Users with the admin role in the [global context](#) (p. 10) can configure all edge accounts.

2.4 Project

A project is a mechanism for managing access to measurements and other data. Only users and edges belonging to that project have access to the project.

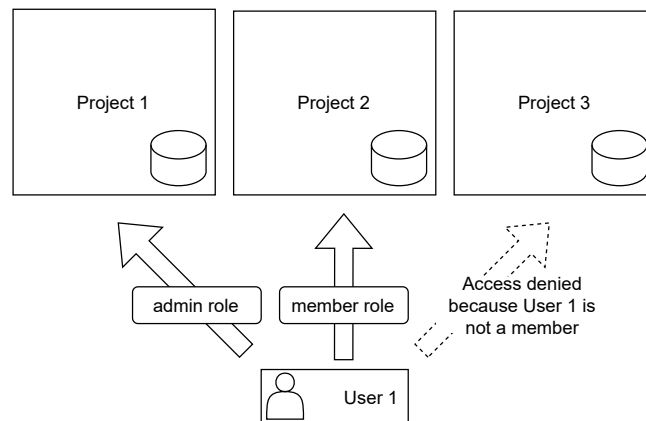


Fig. 4 User access rights to each project

When users or edges want to access data such as measurements, they first specify a project and then access the data in the project.

For example, if a user is using a web application, the user first opens the Project Console and selects a project. They then launch an application such as Meas Hub or Data Visualizer to load data from the project.

It is necessary to set which project is to be used on the edge device as well.

The user who creates a project automatically becomes the owner of that project. The owner of a project is granted all roles in that project. Only the owner can delete projects and add/exclude owners.

Note: Adding a user to a project does not add edges owned by that user to the same project. Edges must be added separately.

2.5 Roles and contexts

A role defines what operations a user can perform.

When a user performs an operation, the role in the context in which the operation is performed takes effect. Contexts can be of the following types. Access control is achieved by assigning these roles to users in each context.

Context types	Operation in context	Examples of roles and permitted operations
Global context	Create, rename, delete users and edges, etc.	Users with the admin role in the global context can create users and edges using the Admin Console.
Group context	Assign users to a group, create a project within the group	A user with the admin role in a group context can add members to the group.
Project context	Assign users and edges to projects, view and delete measurements, etc.	Users with the admin role in a group context can add members to the project. Users with the admin or member role in the context of a given project can add their own edges to the project.

- Usually, at least two roles are available: "admin" and "member".
- Roles in the project/group context can be set independently of roles in the global context. For example, a user who is a member in the global context can have the admin role in a project.
- Roles set for a group are inherited by subgroups and projects within the group.
- If two roles are set up for a user, one with permission to perform an operation and one without, the permission takes precedence and the user can perform the operation. For example, in project X, user A has both the admin and member roles. The admin role in the project is allowed to add members, while the member role is not. In this case, user A can add members because the permission has priority.
- Defining new roles or changing role definitions requires server-side configuration. Please contact us for more information.

Note: The role you see in My Page is the role in the global context. Also, the role set by the administrator when he/she creates a user in the Admin Console is the role in the global context.

Note: The [Global Project](#) (p. 12) described below is a project. Roles in the global context are different from roles in Global Project.

2.6 Group

Groups are used to manage permissions in multiple projects together. Members and roles set up in a group are inherited by the projects within that group.

You can also create groups within a group (subgroups). When a subgroup is created, the members and their roles in the parent group are inherited by the subgroup. There is no limit to the number of subgroups in the hierarchy.

(The arrows in the following figure are drawn in the "child to parent" direction.)

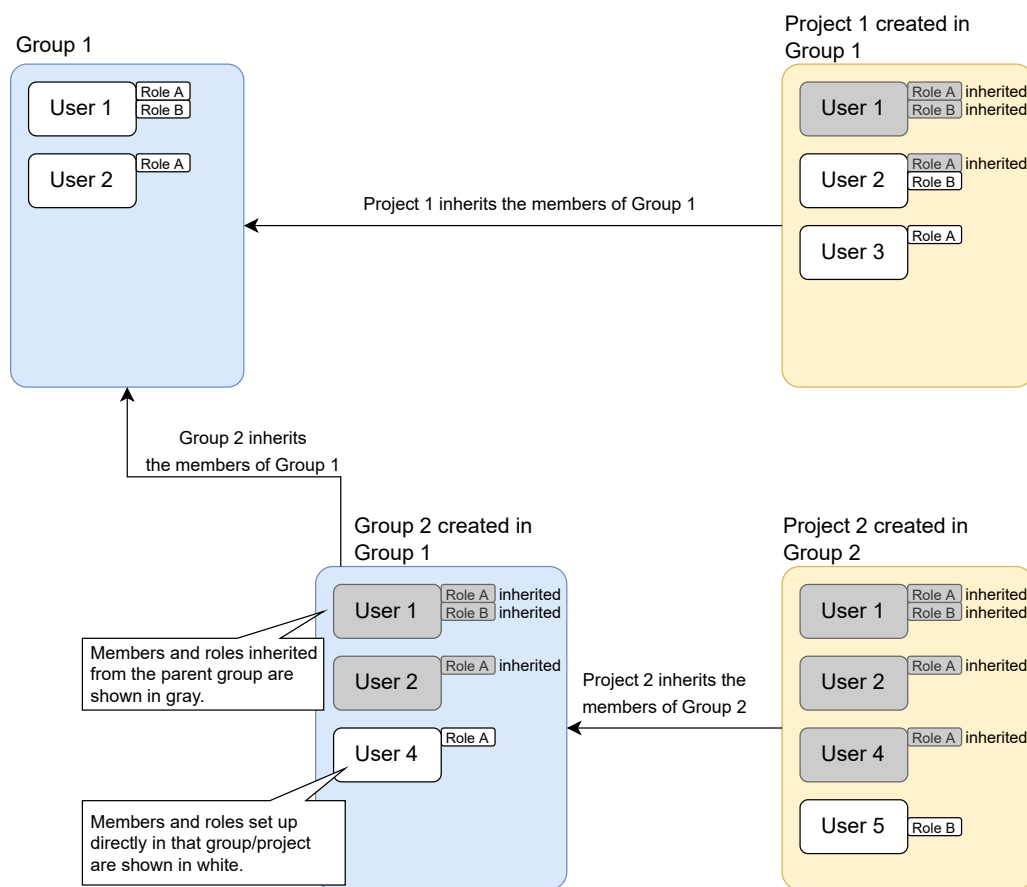


Fig. 5 Inheritance of members from parent group

A group has one or more owners (users who are set as owners). The user who created the group automatically becomes the owner of the group and is granted all roles. Only the owner can delete a group and add/remove owners.

In addition to inherited members, it is possible to add members directly to a project/subgroup. However, it is not possible to delete members or roles inherited from the parent group (roles set in the parent group cannot be canceled).

Deleting a group deletes the projects contained in that group, including projects contained in subgroups. Measurements and measurement-related data in the projects will be deleted along with the projects.

If a group or project is deleted, the user assignments to it are deleted, but the user accounts themselves remain, allowing users to continue using other projects. The same is true for edges.

Note: A group can have users as members, but cannot have edges as members. Edges should be set in each project.

2.7 Global Project

A project called Global Project is created by default on the intdash server.

Global Project is the default project. If you open the web application without specifying a project (for example, by accessing the Data Visualizer URL <https://example.intdash.jp/vm2m/> directly), data from the Global Project will be displayed. (If the user does not belong to the Global Project, an error will occur.)

The project UUID for Global Project is 00000000-0000-0000-0000-0000-0000-0000-0000000000000000.

Also, in some environments, newly created users and edges are automatically added to Global Project. In such an environment, the newly created users and edges will be able to use Global Project immediately.

Note: When a newly created user is automatically added to the Global Project, his/her role in the project is set to the same role as in the global context. Users created as members in the global context will be added as members in the Global Project. The user's role in Global Project can be changed later, just like roles in other projects.

Note: Global Project belongs to the Global Group. Global Group is a group for Global Project and no action is normally required on this group. Even users with the admin role in the global context cannot change the settings of the Global Group.

2.8 Domain (intdash domain)

A single intdash environment, with the intdash server at its center, is called a domain (or intdash domain).

Only users and edges with accounts issued in that domain can connect to the intdash server.

2.9 Tenant

Depending on your environment, the "Tenant ID" field may appear when you sign in to the intdash server. If this is the case, please enter your tenant ID to sign in. This will log you into the specific tenant of the intdash server.

Note:

- If tenant ID is unknown, please contact the administrator.
- If the Tenant ID field on the sign-in screen is left blank, the default tenant will be used.

Tenants are a mechanism for using one intdash domain as two or more virtual intdash environments. On the server, all data is managed by each tenant, and different tenants are treated as if they were different intdash domains.

For example, if you have tenant A and tenant B on the intdash server <https://example.intdash.jp/>, tenant A and tenant B are completely different environments from the perspective of users and edges. You cannot use tenant B with a user/edge account for tenant A.

Only the infrastructure administrator can create tenants.

03 Sign in

To use the intdash application, you need to sign in to intdash using your user account.

1. Open your URL in your web browser.

The URL is different for each intdash domain. If you have not received the URL, username and password, please contact your administrator.

2. When the sign in screen is displayed, enter your user name or registered email address and password.

Depending on your environment, the Tenant ID box may also appear on the sign in screen. In that case, enter the tenant ID specified by the administrator. If you leave the tenant ID blank, you will be logged in to the default tenant.

Fig. 6 Sign in to intdash

3. Accept the user guideline, and then click [Sign In].

The Project Console appears.

4. Click on [Details] of the project you want to use.

Your Projects			
Groups			
			1-2/2 < >
Name	Created At	Updated At	
example-group-1	Jul 8, 2022, 12:30:22	Oct 5, 2022, 12:01:39	Details >
example-group-2	Oct 5, 2022, 12:02:27	Oct 5, 2022, 12:02:27	Details >
Projects			
			1-5/5 < >
Name	Created At	Updated At	
example-project-1	Oct 5, 2022, 12:01:19	Oct 5, 2022, 12:01:30	Details >
Global Project	Jul 6, 2022, 17:09:03	Oct 11, 2022, 14:34:32	Details >

Fig. 7 List of projects

5. From the list of applications, click the application you want to use.

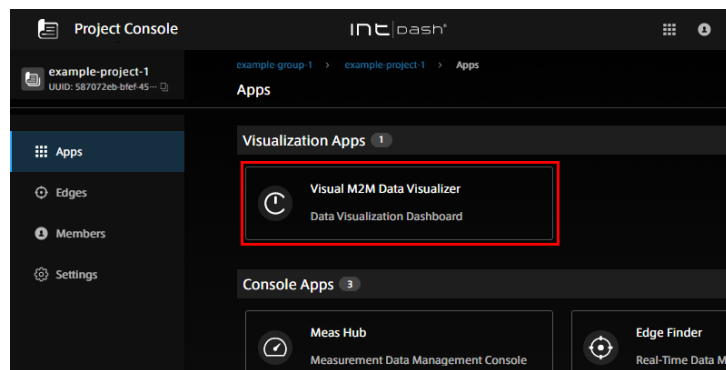


Fig. 8 List of applications

The Admin Console for administrators does not appear in the list of applications. To open the Admin Console, go to `<base_URL>/admin/`.

If you sign in using the temporary password provided by the administrator, the screen for setting a new password will be displayed. Follow the instructions on the screen to set a new password.

Attention:


- Please note that the temporary password has an expiration date.
- If you make a mistake in your password several times (5 times in a normal configuration), you will not be able to sign in. In this case, ask your administrator to unlock your password ([Unlock a password \(For administrators\)](#) (p. 55)).

The URL of each application is as follows. The base URL is different for each intdash domain. Please refer to the information provided by the administrator.

- Project Console: `<base_URL>/project-console/`
- My Page: `<base_URL>/users/me/`
- Edge Finder: `<base_URL>/edges/`
- Meas Hub: `<base_URL>/measurements/`
- Media Explorer: `<base_URL>/media/`
- Admin Console `<base_URL>/admin/`

For example, if the base URL of your intdash domain is `https://example.intdash.jp`, the URL of each application will be as follows.

- Project Console: `https://example.intdash.jp/project-console/`
- My Page: `https://example.intdash.jp/users/me/`
- Edge Finder: `https://example.intdash.jp/edges/`
- Meas Hub: `https://example.intdash.jp/measurements/`
- Media Explorer: `https://example.intdash.jp/media/`
- Admin Console `https://example.intdash.jp/admin/`

If you already have an intdash application open, you can also move to another application with the  button at the top right of the screen.

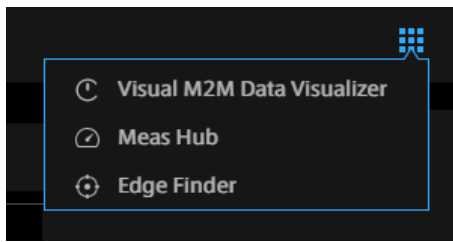



Fig. 9 Links to navigate to other applications

04 Configure your account - My Page

4.1 Set your name and email address

To check or set your own user information, such as name and e-mail address, go to the User Information screen in My Page.

1. Open My Page (`<base_URL>/users/me/`).

If you already have the intdash application open, you can also go to My Page by clicking the  button at the top right of the screen.

2. Open [User Information].

Fig. 10 User information

3. (To set the name, nickname, and description) Edit the user information, and then click [Save Changes].

Name

The name of the user. You can change it, but you cannot use a user name that is already in use in the intdash domain.

The name can contain alphanumeric characters (0-9, A-Z, a-z), hyphens (-), and underscores (_).

Nickname (optional)

You can give the user a descriptive display name.

Description (optional)

You can enter a description of the user.

4. (To set up a new e-mail address) To set up a new e-mail address, enter the e-mail address and click [Add].

A confirmation email will be sent to your email address. Open the confirmation email and click the URL to complete the verification.

Depending on the intdash domain, you may be able to register more than one email addresses for a single user account.

If you wish to cancel the registration of your e-mail address, click [Remove].

Note: If you have not confirmed your email address with a confirmation email, you will not be able to reset your password by yourself.
If you click [Resend Verification Email], you will be able to send the confirmation email again.

4.2 Change password

You can change your user account password on My Page.

1. Open My Page (`<base_URL>/users/me/`).
2. Open [Password].

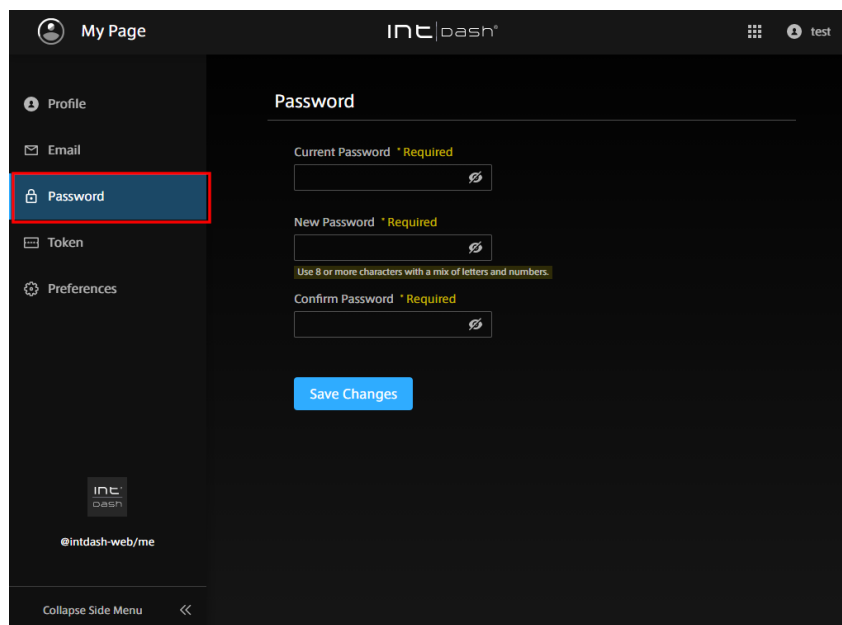



Fig. 11 Password

3. Enter your current and new passwords and click [Save Changes].

Hint: You can show or hide the password by clicking .

4.3 Create an API token

If you want to access the intdash API as a user with a program that uses the SDK, you will need an API token. The API token is created in the My Page of your user account.

Note: If you want to use the intdash API as an edge instead of a user, create an edge account and authenticate using the client secret. See [Create edge accounts](#) (p. 19) for more information.

1. Open My Page (`<base_URL>/users/me/`).

2. Open [API Tokens].

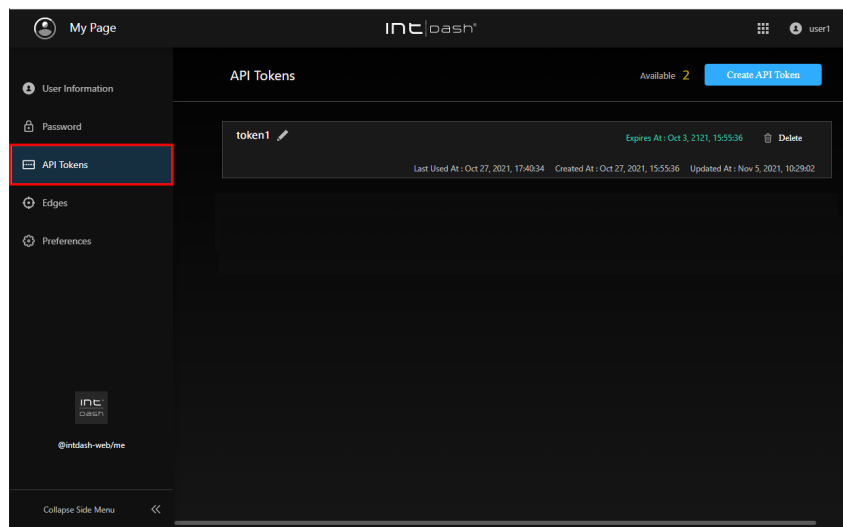


Fig. 12 API tokens

3. Click [Create API Token].
4. Enter a name to distinguish the token.
5. Enter the expiration date of the API token (optional).
6. Click [Create].
7. When the API token is displayed, click [Copy] to copy it to the clipboard.

Attention:

- API tokens are only displayed once when they are created.
- Do not let others know your API token.

Note: The expiration date of the API token will be displayed on the API Tokens screen, where you can rename or delete the token.

4.4 Create edge accounts

To connect devices to intdash, an edge account is required for each device. An edge account can be created in My Page.

Once you create an edge account, you will be issued an edge UUID and client secret, which you will need to set up on your device.

If you create an edge account in My Page, you will be the owner of that edge account.

1. Open My Page (`<base_URL>/users/me/`).
2. Open [Edges].

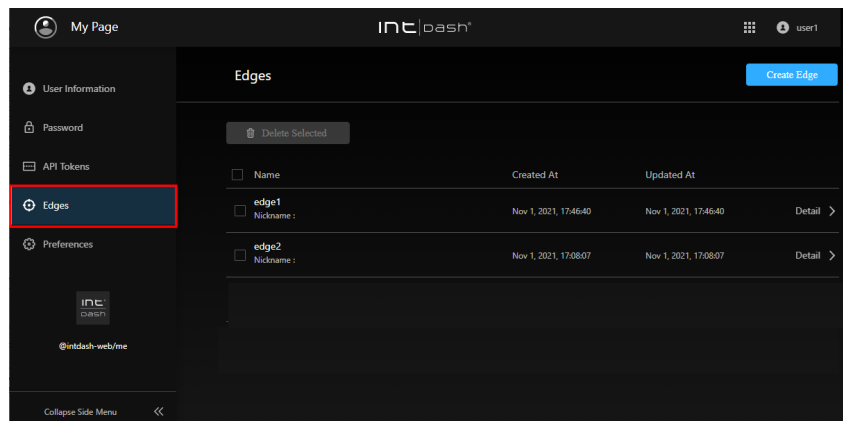


Fig. 13 Edges

3. Click [Create Edge].
4. Give the edge a name to distinguish it (nickname and description are optional).
The name can contain alphanumeric characters (0-9, A-Z, a-z), hyphens (-), and underscores (_). You cannot use an edge name that is already in use in the intdash domain.
5. Click [Create].
6. Once the edge UUID and client secret are issued, copy them and set them on the device you are going to connect to intdash.

Attention:

- The client secret is displayed only once.
- Do not let anyone else know your client secret.

Note: When you send data using the iOS application intdash Motion, an edge account with the same name as your user name (or in some cases "<username>_edge") is automatically created and the data is sent using that edge account.

4.5 Change/delete an edge account

The owner of the edge account can change the edge settings in My Page. You can also delete the edge account.

1. Open My Page (<base_URL>/users/me/).
2. Open [Edges].

The list of edges you own is displayed.

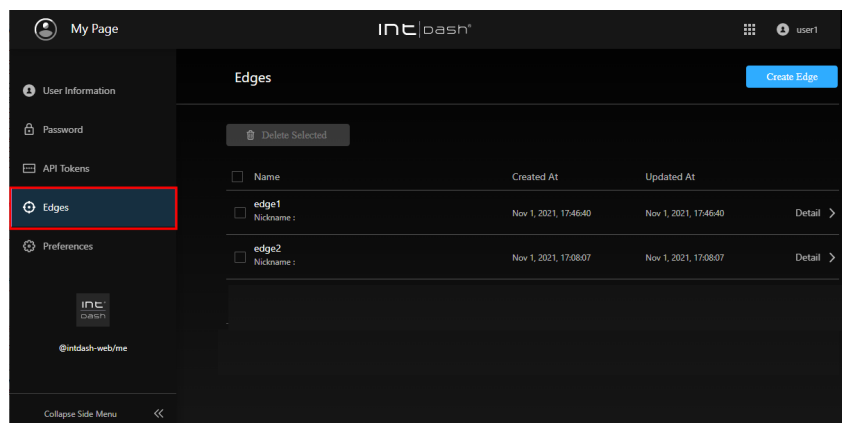


Fig. 14 Edges

3. Click [Details].

- The details of the edge will be displayed. Edit the name and nickname, and click [Save Changes].
- If you want to delete the edge account, click [Delete].

Note: Select edge accounts in the edge list and click [Delete Selected] to delete them all at once.

4.6 Set language and time zone

You can change the language and the time zone used in the intdash web applications.

Note: This setting only affects multilingual applications. This setting is saved in your local PC's web browser, so you will need to set it again if you use another web browser.

1. Open My Page (<base_URL>/users/me/).
2. Open [Preferences].

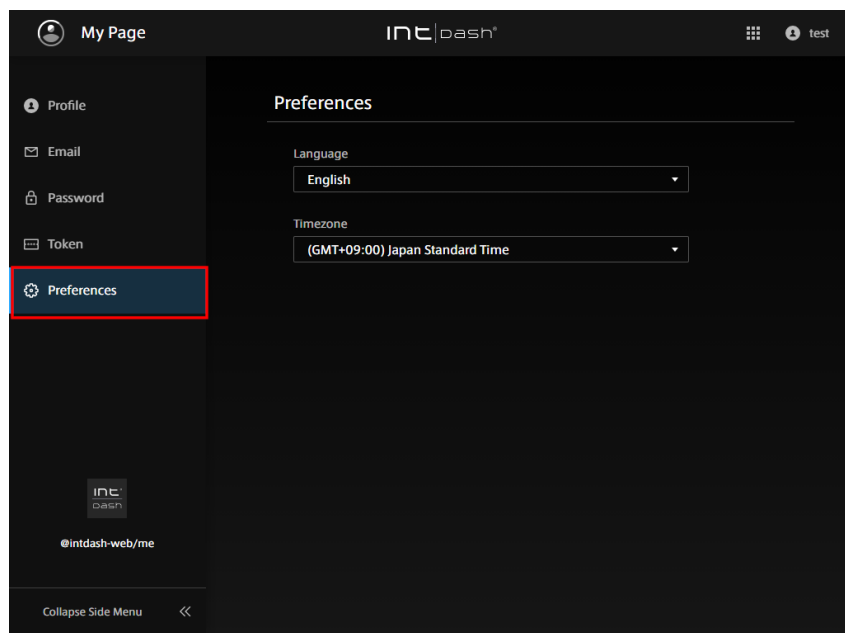


Fig. 15 Preferences

3. Select your language and time zone.

05 Managing projects - Project Console

A project is a mechanism for managing access to measurements and other data. Measurements created in intdash always belong to one of the projects. Only users belonging to a project have access to the measurement data within that project.

See [Project](#) (p. 9) and [Global Project](#) (p. 12) for the concept of a project.

5.1 Accessing projects

To use data in a specific project, launch a web application such as Data Visualizer from the Project Console.

1. Open the Project Console `<base-url>/project-console/`.
2. In the project list, click [Details] for the project you wish to use.

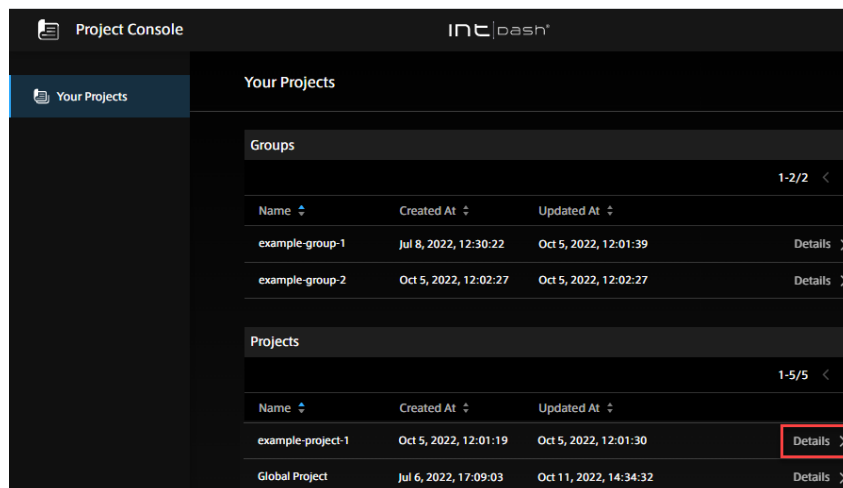


Fig. 16 Select a project

The project details screen will appear.

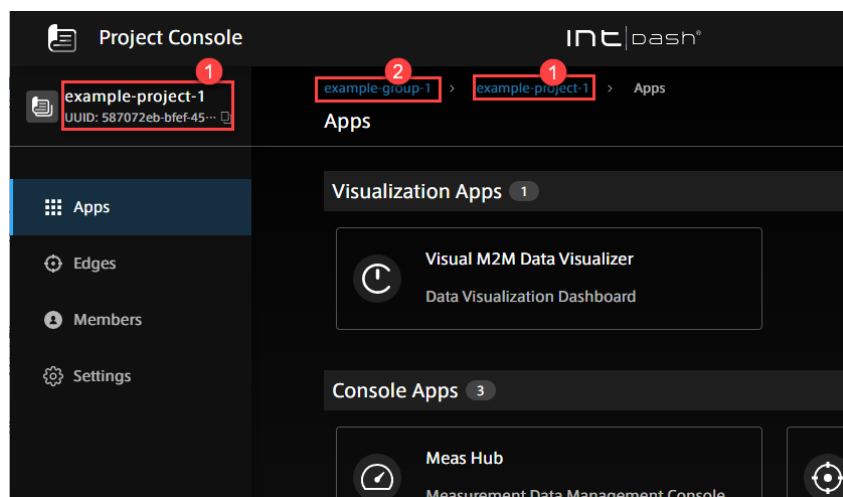


Fig. 17 Project details

- 1 Current project
- 2 Group to which the project belongs (displayed only if you have access to the group)
3. Click the application button.

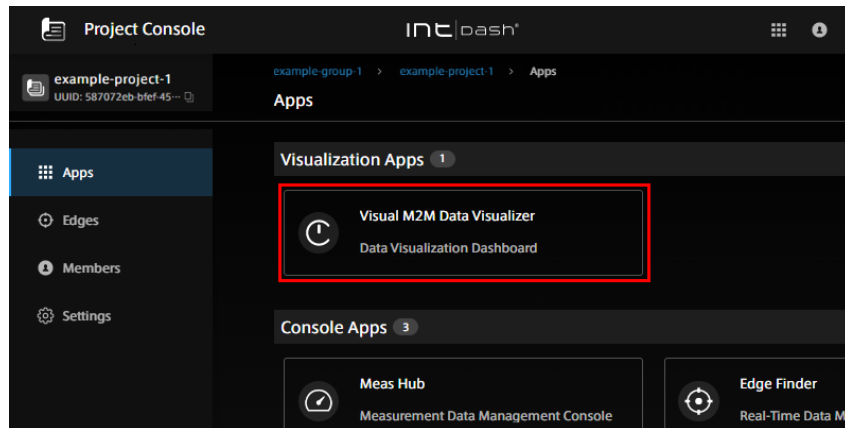


Fig. 18 Open the application in the project (In this example, Data Visualizer is selected.)

5.2 Create a project

If you want to create a new project, use the Project Console and create a project in a group.

Note:

- A group is required to create a project. If you do not have a group to which you have access, ask your administrator to create one.
- Only users with the admin role in a group can create projects.
- There is a limit to the number of projects that can be created in an intdash group. If you wish to change this limit, you will need to change the settings on the server side. Please contact us for details.

1. Open the Project Console `<base-url>/project-console/`.
2. From the list of groups, click on [Details] of the group to which you want the project to belong (in this case, example-group-1).

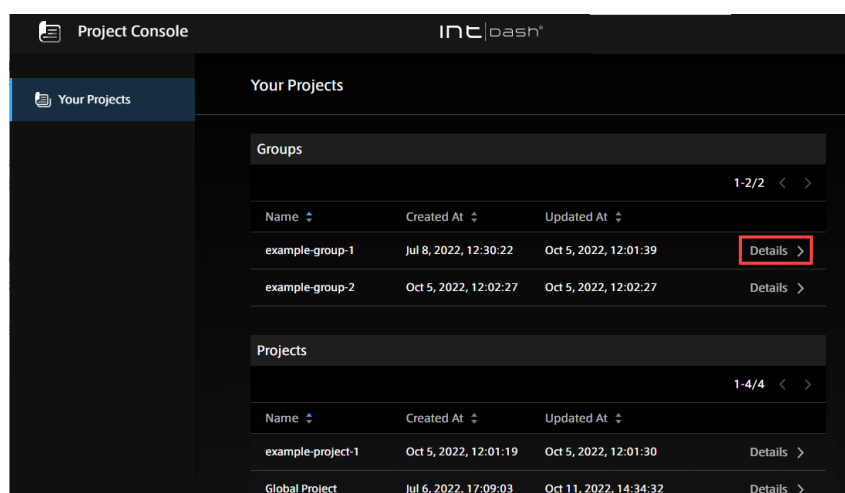


Fig. 19 Select a group

3. Click [+Create] in the list of projects.

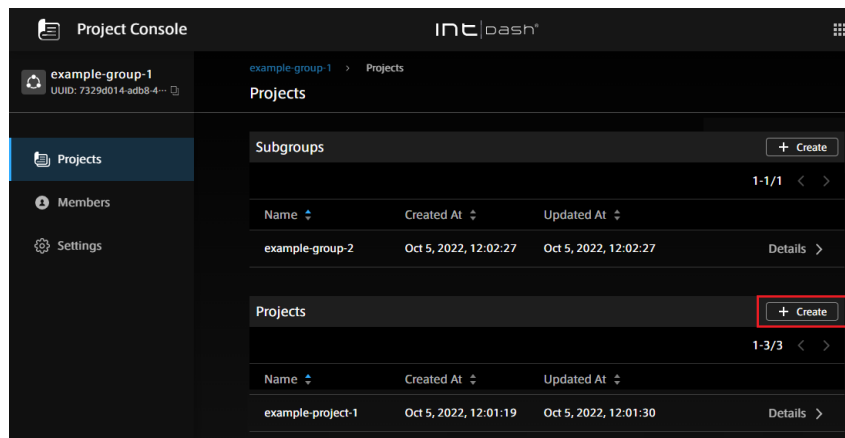


Fig. 20 Create a project

4. Enter a project name and click [Create].

A project is created in the group. Roles set in the group (example-group-1) are inherited by the newly created project, so users belonging to the group can use the new project.

The user who created the project becomes the owner of this project. The owner is granted all roles in this project.

5.3 Add/remove project members

Note: This operation is available only to users with the admin role in the project.

1. Open the Project Console <base-url>/project-console/.
2. From the list of groups, click [Details] of the project for which you want to add/remove members.

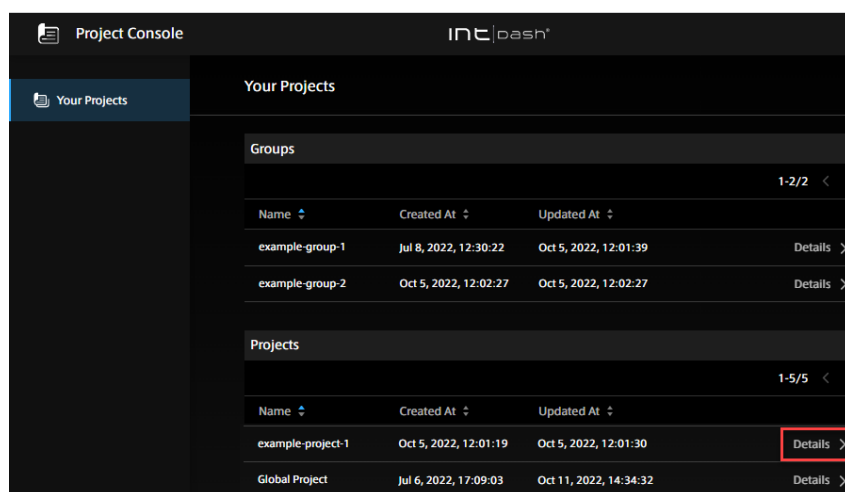


Fig. 21 Select a project

3. Click [Members].

A list of members belonging to the project is displayed. Members inherited from the parent group are displayed as "Inherited Member"s.

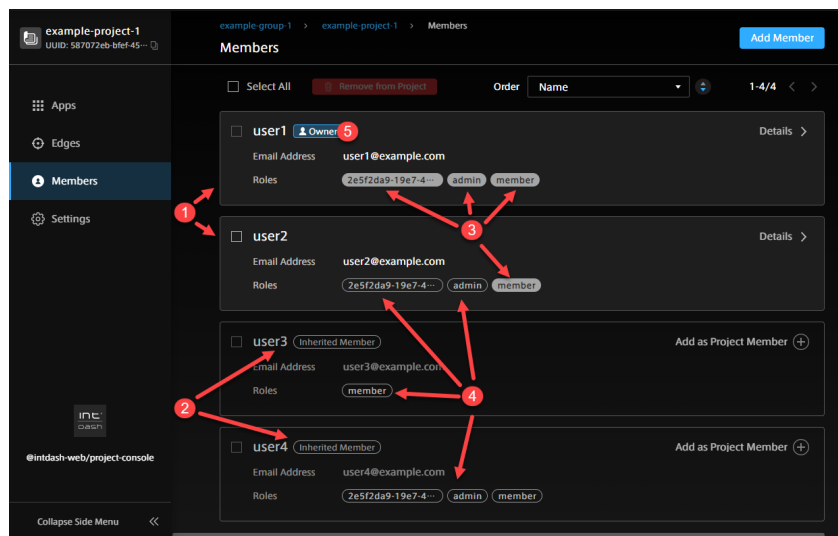


Fig. 22 View project members

- ❶ Members added directly in the project
- ❷ Members inherited from the parent group of the project
- ❸ Roles set directly in the project
- ❹ Roles inherited from the project's parent group
- ❺ Project owner

To add a member to the project:

4. If you want members inherited from the group to be direct members of the project, click [Add as Project Member].

To add other users, click [Add Member] and specify a user by his/her UUID or email address. The user's UUID can be found in the Admin Console. Or, if the user is a member of another project, the UUID can be found in the member details screen of the project.

5. Select the roles you wish to assign to the user in this project and click [Add]. Multiple roles can be assigned. (The available roles depend on the intdash domain.)
6. Click [Add].

To remove a member from the project:

4. Select a member and click [Remove from Project].

Roles set directly in this project will be deleted. Roles inherited from groups cannot be deleted.

Note: Owners cannot be removed from the project. If you want to remove a user who is the owner of a project, you must first make the user a non-owner ([Add/remove owners](#) (p. 32)) and then remove the user from the project.

5.4 Add/remove project edges

Edges that send and receive data in a project must have access rights to that project.

Note:

- Edges should be created in My Page or Admin Console in advance.
- Edge access rights must be set directly in the project. User access rights are inherited from the group to the project, but edge access rights cannot be set in a group.

Note: If you have the admin or member role in the project, you can:

- Add edges that you own.
- Change the name of the edge in the project (it does not matter if the edge is owned by you or not).
- Remove the edges from the project (it does not matter if you own the edges or not).

If you have the admin role for the project, you can:

- Add edges that you do not own.

1. Open the Project Console (`<base-url>/project-console/`).
2. From the list of projects, click on [Details] of the project for which you want to add/remove edges.

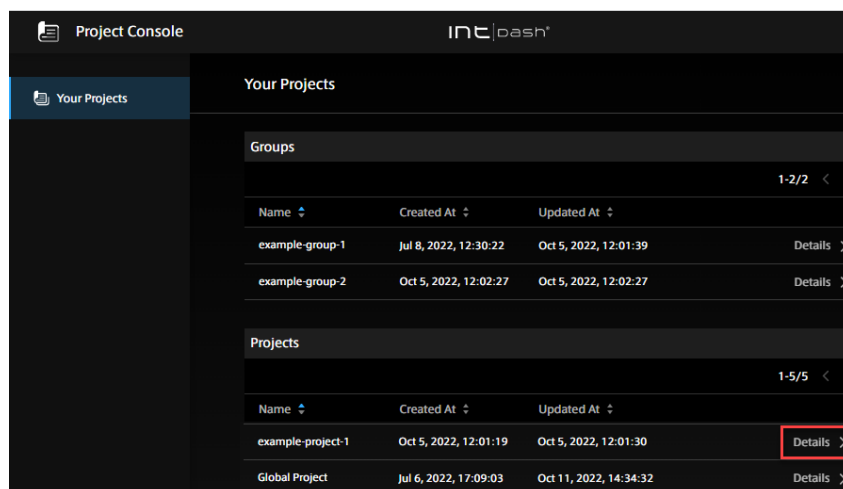


Fig. 23 Select a project

3. Click [Edges].

A list of edges with access to the project is displayed.

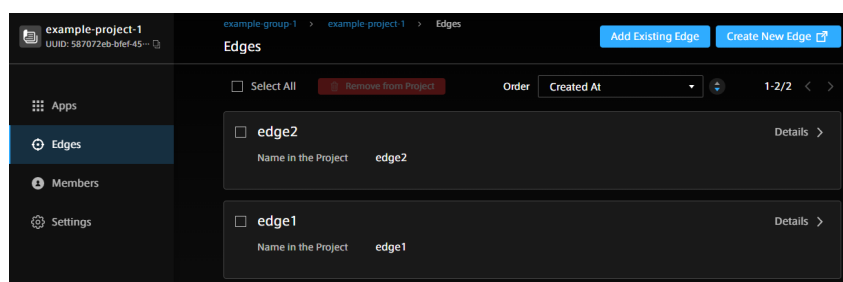


Fig. 24 Edges with access to the project

To add an edge to your project:

4. Click [Add Existing Edge].
5. Enter the name of the edge you want to add.
Select an edge from the list of edges you own. Or, to add an edge that you do not own, enter the name of the edge.
6. In [Name in Project], enter the name you want to use to refer to this edge in the project (can be the same name entered in the previous step) and click [Add].
In each project, edges will appear with the name set in [Name in Project.] The name in project must be unique within the project.

To remove the edge from the project:

4. Select the edge and click [Remove from Project].

5.5 Change the project name

Note: This operation is available only to users with the admin role in the project.

1. Open the Project Console <base-url>/project-console/.
2. From the list of projects, click [Details] for the project you wish to rename.

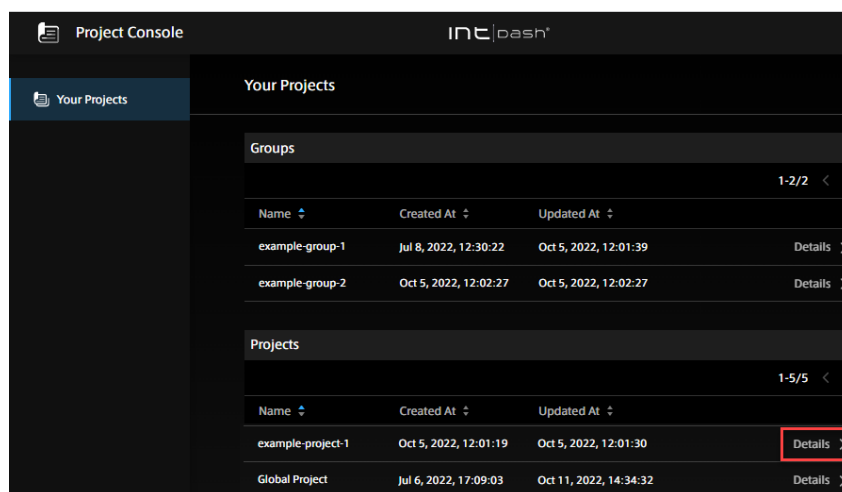


Fig. 25 Select a project

3. Click [Settings].
4. Enter a project name and click [Save Changes].

5.6 Delete a project

Warning: Deleting a project deletes all data (measurement data) in that project.

Note: This operation is available only to the project owner.

1. Open the Project Console `<base-url>/project-console/`.
2. From the list of projects, click [Details] for the project you want to delete.

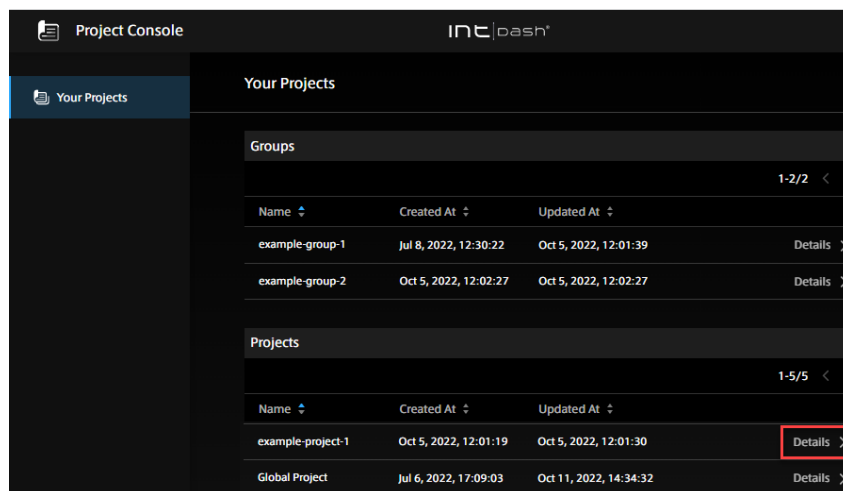


Fig. 26 Select a project

3. Click [Settings].
4. Click [Delete Project].

5.7 Create a group

The Project Console allows you to create new groups within existing groups.

Note:

- This operation is only available to users with the admin role in the group to which the new group will belong.
- There is a limit to the number of groups in an intdash domain. To change this limit, you will need to change the server-side settings. Please contact us for more information.
- Groups can only be created within a group, so if no groups exist, no groups can be created. If you want to create a group at the top level and not within a group, only users with the admin role in the global context can do so. See [Create a top-level group \(For administrators\)](#) (p. 59).

1. Open the Project Console `<base-url>/project-console/`.
2. From the list of groups, click on [Details] of the group to which you want the group to belong (in this case, example-group-1).

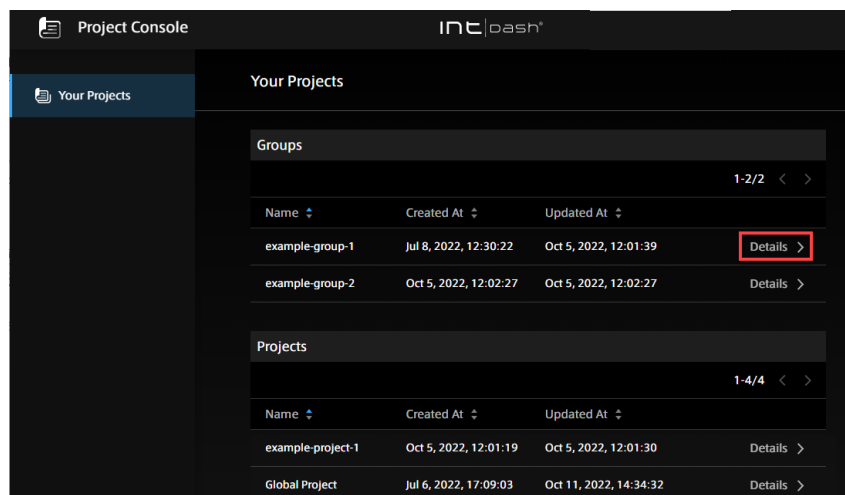
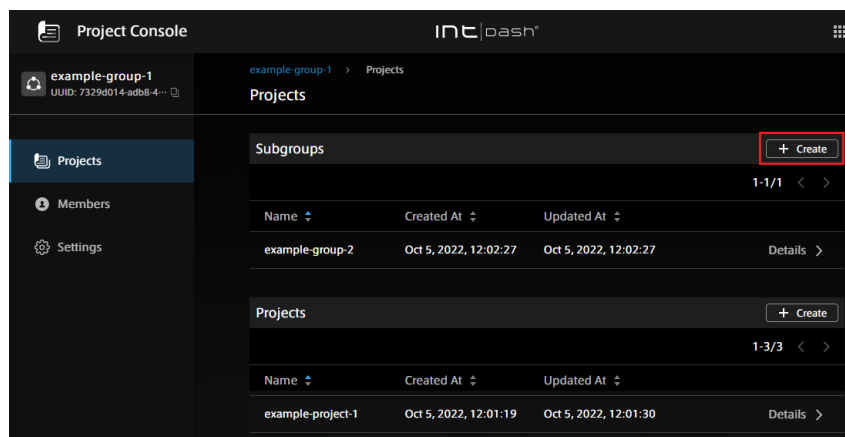


Fig. 27 Select a group

3. In the list of subgroups, click [+Create].



4. Enter a name for the new group and click [Create].

A group is created. Roles set in the parent group (example-group-1) are inherited by the new subgroup. The user who created the group becomes the owner of this group. The owner of the group will be granted all roles.

5.8 Add/remove group members

Adding a member to a group gives that member access to the projects in the group.

Note: This operation is only available to users with the admin role in the group.

1. Open the Project Console `<base-url>/project-console/`.
2. From the list of groups, click [Details] of the group to which you want to add a member or from which you want to delete a member.

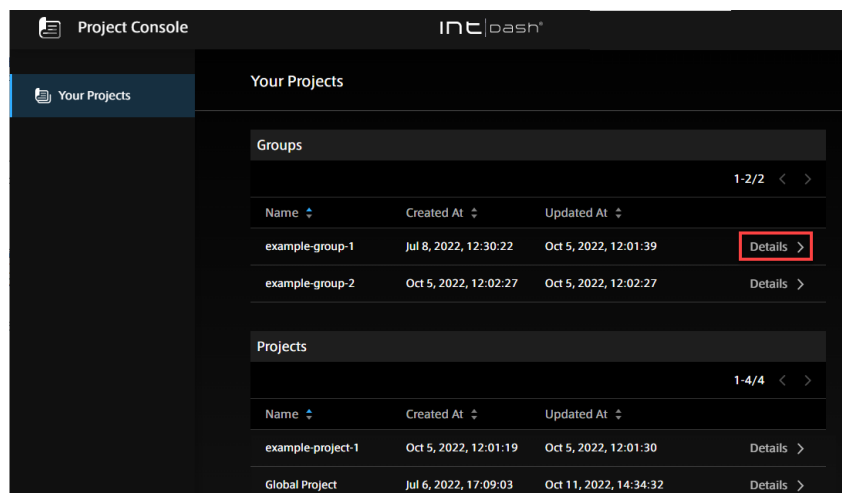


Fig. 28 Select a group

3. Click [Members].

A list of members belonging to the group is displayed. Members inherited from the parent group are displayed as inherited members.

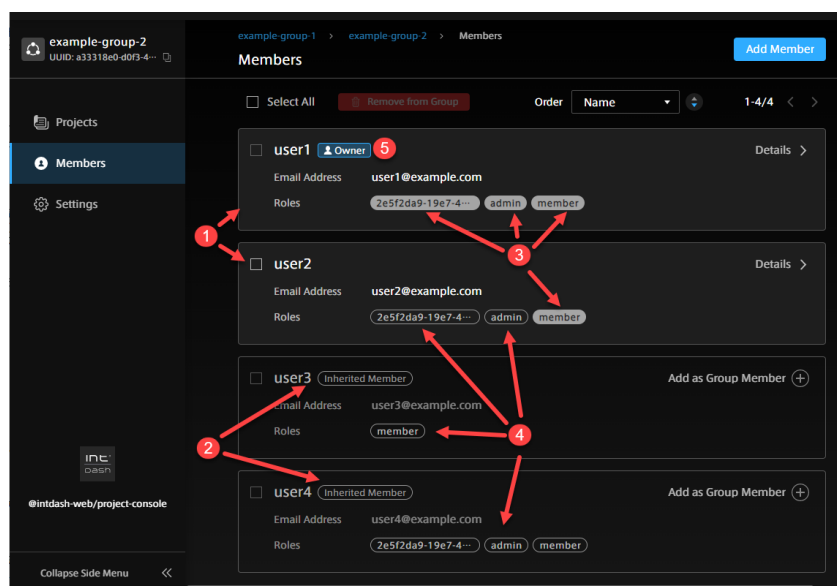


Fig. 29 Group member display

- ❶ Members directly added to the group
- ❷ Members inherited from the parent group
- ❸ Roles set directly in the group
- ❹ Roles inherited from the parent group
- ❺ Group owner

To add a member to the group:

4. Click [Add Member].
5. Specify a user by user's UUID or email address.

The user's UUID can be found in the Admin Console. If the user is a member of another project, the UUID can be found in the member details screen of the project.

6. Select the roles you want to assign to the user in this group and click [Add]. Multiple roles can be assigned. (The roles that can be added depend on the intdash domain.)
7. Click [Add].

To remove a member from a group.

4. Select a member and click [Remove from Project].

Roles set directly in this project will be deleted. Roles inherited from the parent group cannot be deleted.

Note: It is not possible to remove an owner from a group. If you want to remove a user who is the owner of a group, you must first make the user a non-owner ([Add/remove owners](#) (p. 32)) and then remove the user from the group.

5.9 Add/remove owners

In a newly created project or group, the person who created the new project or group becomes the owner. Other users can be added as owners, and owners can be deleted if there are multiple owners.

Note: Only the project/group owner can perform this operation.

1. Open the Project Console `<base-url>/project-console/`.
2. Click [Details] for the project or group for which you want to add/remove owners.
3. Click [Members].

To add an owner:

Note: Inherited members cannot be made owners. If you want to make an inherited member an owner, you must add it as a direct member of that project/group.

4. Go to the details of the user you want to make the owner, and click [Add to Group Owners]/[Add to Project Owners].

The owner will be given all roles.

To remove the owner:

4. Go to the details of the user and click [Remove from Group Owners]/[Remove from Project Owners]. (A project or group must have at least one owner, so if there is only one owner, he/she cannot be removed.)

5.10 Change the group name

Note: This operation is only available to users with the admin role in the group.

1. Open the Project Console `<base-url>/project-console/`.
2. From the list of groups, click [Details] for the group you want to rename.

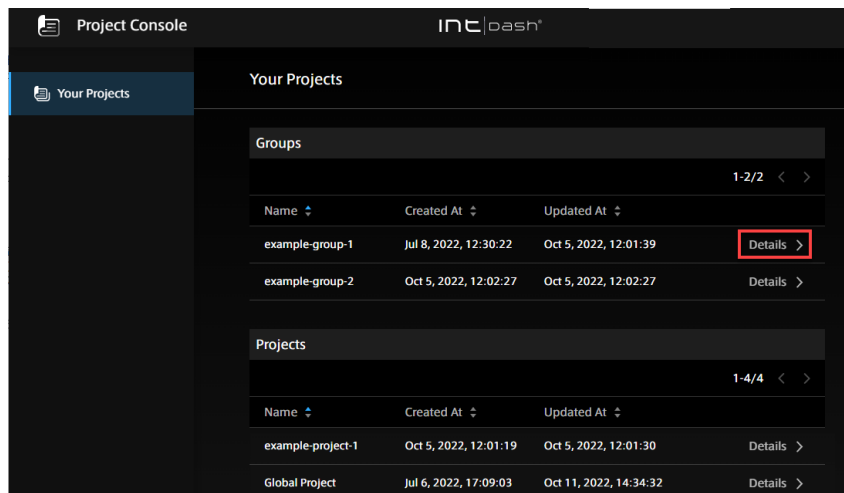


Fig. 30 Select a group

3. Click [Settings].
4. Enter a group name and click [Save Changes].

5.11 Delete a group

Note: This operation is available only to the owners of the group.

Warning: Deleting a group deletes all data for all subordinate groups and projects belonging to that group.

1. Open the Project Console `<base-url>/project-console/`.
2. From the list of groups, click [Details] for the group you want to delete.

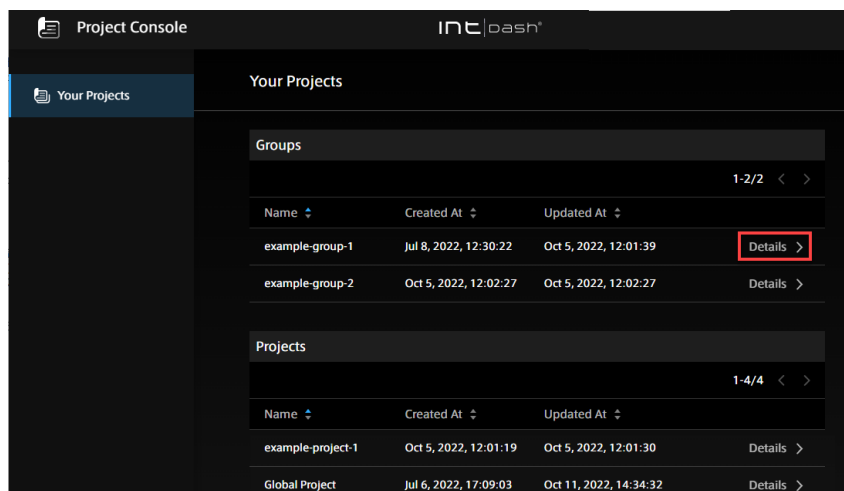


Fig. 31 Select a group

2. Click [Settings].
3. Click [Delete Group].

06 View edge status - Edge Finder

6.1 Edge list

Use the Edge Finder to see if an edge is online or to see real-time data being transmitted from the edge to the intdash server.

1. In the Project Console, click [Details] for the project you want to use.
2. From the list of applications, click Edge Finder.

The edge list can be reordered and filtered. See [Edge list](#) (p. 34) for more information.

Note: When you send data using the iOS application intdash Motion, an edge account with the same name as your user name (or in some cases "<username>_edge") is automatically created and the data is sent using that edge account.

The items displayed in the edge list screen are as follows.

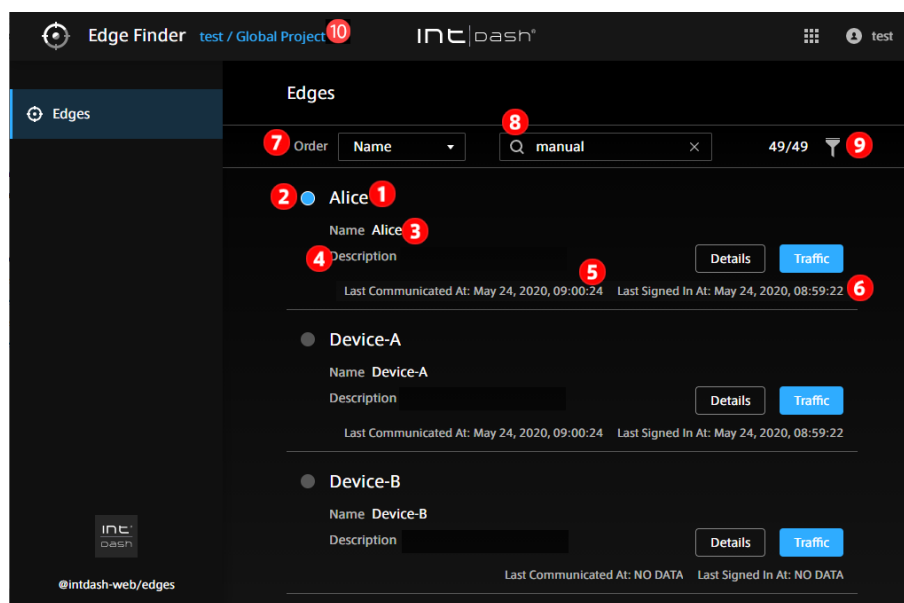


Fig. 32 Edge list

- 1 Edge name (nickname if the edge has a nickname)
- 2 Connection status (● blue: online, ● gray: offline)
- 3 Edge name
- 4 Description
- 5 Date and time this edge last communicated with the intdash server
- 6 Date and time when this edge last signed in to intdash
- 7 Change the order
- 8 Search by string (You can search by UUID, name, nickname, or description. You can search by AND condition by separating keywords with spaces.
- 9 Filter by type or connection status (🏠)

10 intdash domain name / project name

Hint: The connection status is determined by the presence or absence of communication with intdash. It may take about 15 seconds for the latest connection status to be reflected on the screen.

Hint: When you change the order, search for a string, or specify a filter, the URL of the current list is displayed in the address bar of the web browser. By bookmarking this URL, you can view the list using the same search criteria.

6.2 Check traffic

Click [Traffic] in the Edge Finder to view the data being transmitted from the edge to the intdash server in real time.

Note:

- Only data in the selected project will be displayed.
- Only the data timestamp, ID, type, channel, count, and some payload can be seen here.
- Use this function when you want to check the communication between the edge and the intdash server. For data visualization, use Visual M2M Data Visualizer.

6.2.1 Edge traffic screen

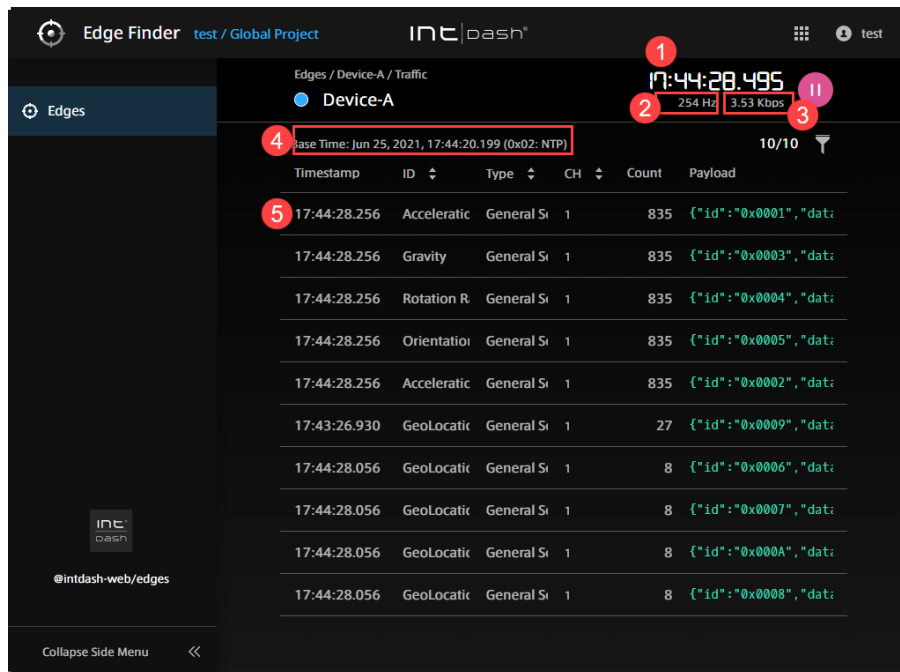





Fig. 33 Traffic screen

- 1 Time (time on the local PC using the browser)
- 2 The number of data received from this edge per second (increment of "Count" per second)
- 3 The amount of payload received from this edge per second

- 4 Measurement start time
- 5 Data content

Hint:

- The "Count" on the traffic screen is the number of data received after the display starts.
- You can sort the list by ID, type, or channel.
- You can filter by data ID, type, or channel by clicking . You can search by AND condition by separating keywords with spaces.
- You can pause and play by clicking  / .

Click the line on the traffic screen to display the traffic of that data ID.

6.2.2 Traffic screen by data ID

On the traffic screen by data ID, up to 50 most recent time-series data of that ID are displayed.
You can view the payload details by opening the details screen.

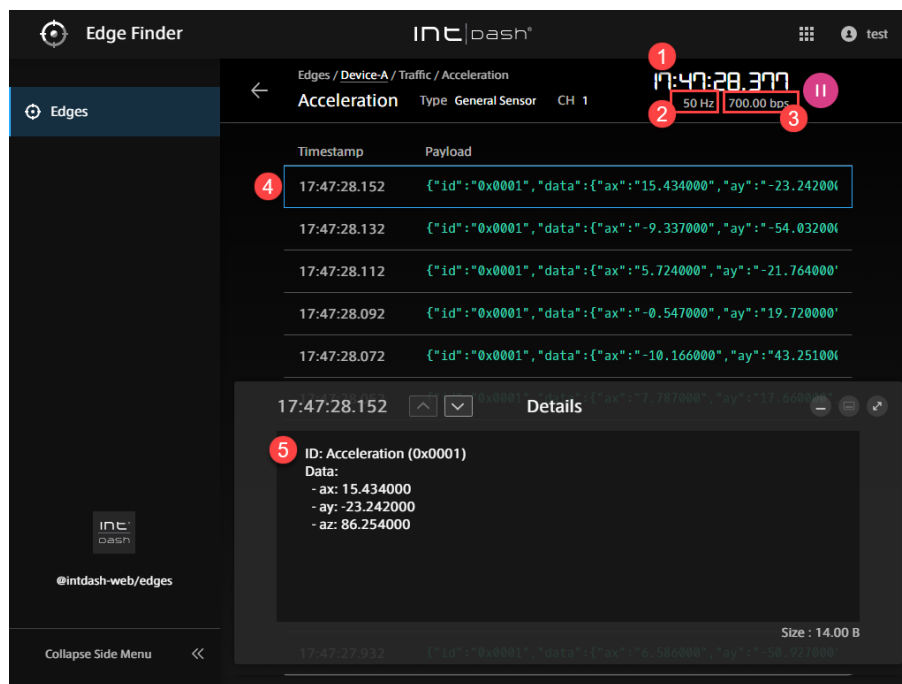


Fig. 34 Payload details

- 1 Time (time on the local PC using the browser)
- 2 The number of data received from this edge per second (increment of "Count" per second)
- 3 The amount of payload received from this edge per second
- 4 Data content
- 5 Details

Hint: The display of the detail screen depends on the data type.

- If the data includes latitude and longitude, a map will be displayed.

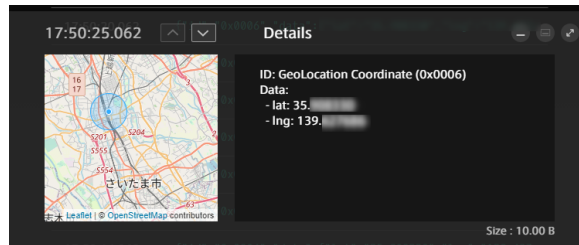


Fig. 35 Latitude and longitude

- If the data type is JPEG, the image will be displayed.

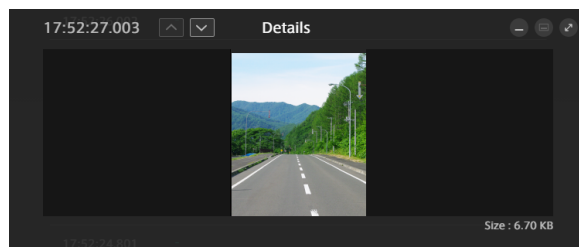


Fig. 36 JPEG

- If the data type is General Sensor, numbers are displayed.

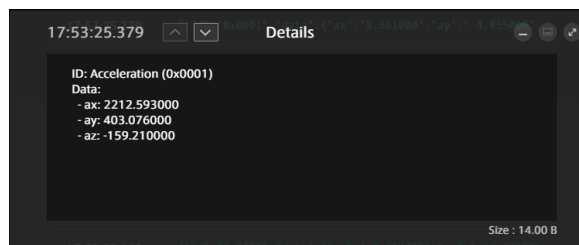


Fig. 37 General Sensor

- For other data types, binary data is displayed as 0s and 1s.



Fig. 38 Binary representation

07 Manage measurement data - Meas Hub

7.1 List of measurements

1. In the Project Console, click [Details] for the project you want to use.
2. From the list of applications, click Meas Hub.

You will see a list of measurements stored within this project. A measurement is a collection of sequential time-series data points taken at an edge.

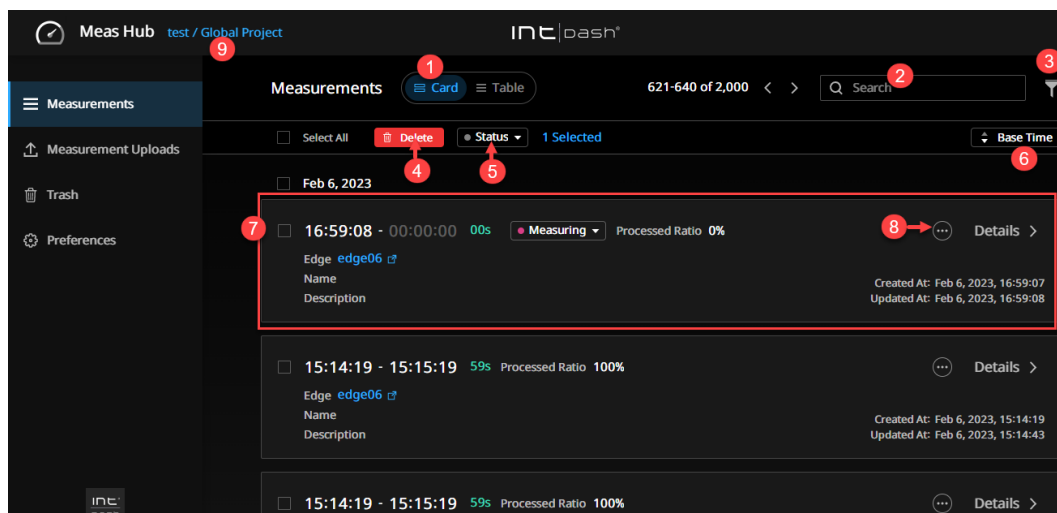


Fig. 39 Measurement list (card type display)

- 1 Switch display format
- 2 Search box (Search using the measurement name or description string. See [Find measurement](#) (p. 39).)
- 3 Filter (Set conditions to narrow your search. See [Find measurement](#) (p. 39).)
- 4 Delete (Move the selected measurement to the Trash. See [Delete the measurement](#) (p. 47).)
- 5 Change status (Changes the status of the selected measurement)
- 6 Switch between ascending order and descending order according to the base time
- 7 Measurement details (see [Measurement details](#) (p. 40) for each item; see [Check the marker details](#) (p. 42) for markers.)
- 8 Links to other applications (displayed only in some environments)
- 9 intdash domain name / project name

Hint: By bookmarking the URL of the list screen or detail screen with a web browser, you can quickly access the same information from the next time.

- When you change the order, search, or specify a filter on the list screen, the URL of the current list is displayed in the address bar of the web browser. By bookmarking this URL, you can display the list with the same conditions next time.
- The UUID of the measurement or marker is used for the URL of the individual measurement or marker page. For example, the details screen for the measurement UUID "ca3a...7964" looks like <base_URL>/measurements/ca3a ... 7964.

7.2 Find measurement

On the search list screen, you can narrow down the measurement by using the search box and filter.

Search box (🔍)

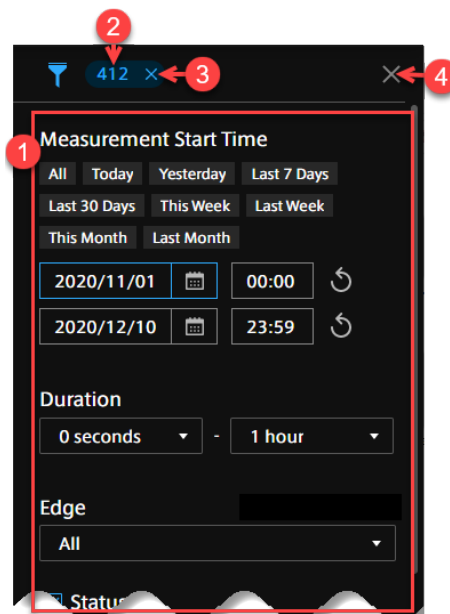
You can search for the following.

- Measurement UUID, name, description
- Measurement marker UUID, name, description, tag key, tag value
- Edge UUID, name, nickname, description

You can search by AND condition by separating keywords with spaces. The search is not case sensitive.

Filter (🏠)

You can narrow down the measurement by conditions such as the measurement start date and time, the measurement length, and the type of base time selected. You can search by AND condition by separating keywords with spaces. See [Measurement details](#) (p. 40) for the meaning of status, protection, etc. See [Check/change the base time](#) (p. 42) for base times and [Check the marker details](#) (p. 42) for markers.



- 1 Filter conditions
- 2 Number of measurements that match the current filter conditions
- 3 Remove filters
- 4 Close the filter setting screen

Note:

- Searching and filtering is done only for the data that has been loaded into the browser. If you want to display or search for all measurements on the server, set [Number of Measurements Loaded into the Browser] to [Unlimited] in [Preferences] of Meas Hub.
- Measurements in the trash are not subject to search or filtering.

7.3 Measurement details

Click [Details] of each measurement in the measurement list to display the measurement details.

Measurements > fc76d931-5177-4503-a89a-3aa8ae04bc26 Delete

Nov 27, 2020, 22:14:33.632 - 22:14:43.686

UUID `fc76d931-5177-4503-a89a-3aa8ae04bc26` Copy

Status **Finished**

Processed Ratio **100.0000%** Show Sections

Duration **00:00:10 (10,054,541 µs)**

Edge [test](#)

Name

Description

Base Time **Edge RTC**

☒ 2020-11-27T13:14:33.632364Z Nov 27, 2020, 22:14:33.632 Edge RTC

☐ 2020-11-27T13:14:34.120086Z Nov 27, 2020, 22:14:34.120 API First Received

+ Add

Protected ☒

Created At Nov 27, 2020, 22:14:33 Updated At Dec 11, 2020, 17:21:57

Data ID Count 11 Show All

ID	Type	Channel
0001	General Sensor	1
0002	General Sensor	1
0003	General Sensor	1

Video **NO VIDEOS**

3 marker(s) ▼ Point 1 — Range 2 Markers >

Fig. 40 Measurement details

Protected measurement (🔒)

Indicates that this measurement is protected. Protected measurements cannot be moved to the Trash. Use the [Protected] switch on this screen to turn protection on/off.

Delete (🗑️)

Move this measurement to the Trash. See [Delete the measurement](#) (p. 47).

Links to other applications (🔗) (Displayed only in some environments.)

View this measurement in other applications.

UUID

This is the unique ID given to this measurement.

Status

The following three statuses are available.

- Measuring (sending data to the server in real time)
- Resending (sending data that was not sent in real time to the server)
- Finished (other than the above)

If you click on the status indicator of a measurement that is being performed or resent, you

can terminate the measurement. See [Set the status to "Finished"](#) (p. 41).

Processed Ratio

Measurements are sent to the server in units called "sections". The processed ratio is the percentage of sections that have been processed (for example, stored) on the server.

Show Sections

The section details are displayed. You can see which sections are unprocessed.

Duration

The length of the measurement.

Edge

The name of the edge that performed the measurement. Click to see the edge information in the Edge Finder. If you see "GHOST EDGE" as the name of an edge, it means that the information for that edge does not exist (for example, the edge was deleted).

Name

You can give the measurement a descriptive name.

Description

You can add a description to the measurement.

Base Time

You can select which time to use as the base time (measurement start time). See [Check/change the base time](#) (p. 42) for more information on base times.

Protected

You can protect your measurements. Protected measurements cannot be moved to the Trash.

Created At

The date and time the measurement was created on the server.

Updated At

The date and time when the measurement information was last updated.

Data ID

Displays a list of data IDs of time series data points included in this measurement. You can see what kind of data is included in the measurement. For more information on IDs, types, and channels, see [iSCP 1.0 Essentials](#).

7.4 Set the status to "Finished"

If a measurement or retransmission was not completed successfully, the status of the measurement may remain as "Measuring" or "Resending". In this case, the status can be changed to "Finished" by selecting "Finish" in the status display. Note that even if the measurement status is set to "Finished," if data remains on the edge, the data will be retrieved by the server.

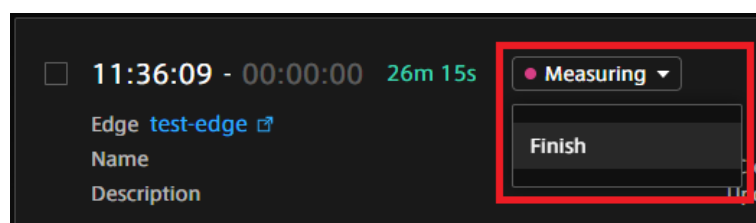


Fig. 41 Finish measurement

7.5 Check/change the base time

The "base time" of measurement in intdash is the start time of measurement. intdash allows a measurement to have multiple base times, and you can change which one to use at any time.

The measurement details screen shows the base time currently in use. You can also select, add, edit, and delete a base time. If you change the base time to be used, the start, end, and markers for that measurement will all be displayed based on the new base time.

The types of base time are as follows.

Edge RTC

The time based on the edge real-time clock (RTC).

NTP The time based on the edge side clock synchronized with the NTP server.

GPS The time based on the edge side clock synchronized with GPS.

API First Received

The time when this measurement was first received on the server side.

Manual

The time set manually. If you click [Add] and manually set a new base time, the type of this new base time will be Manual. Only the base time of the Manual type can be edited.

For more information on measurements and base times, see [iSCP 1.0 Essentials](#).

7.6 Check the marker details

Click [Markers] on the measurement details screen to display a list of markers set for that measurement.

You can add a marker to a specific time point or a specific time range in your measurements. A marker attached to a specific time point is called a "point marker", and a marker attached to a specific time range is called a "range marker". By attaching a marker to the measurement, it is possible to perform operation only on that specific point or range.

Note: Markers cannot be added on the Meas Hub. Markers are created on the edge side at the time of measurement, or added using other tools such as the intdash SDK.

Markers can be given a description or a tag with a key-value pair.

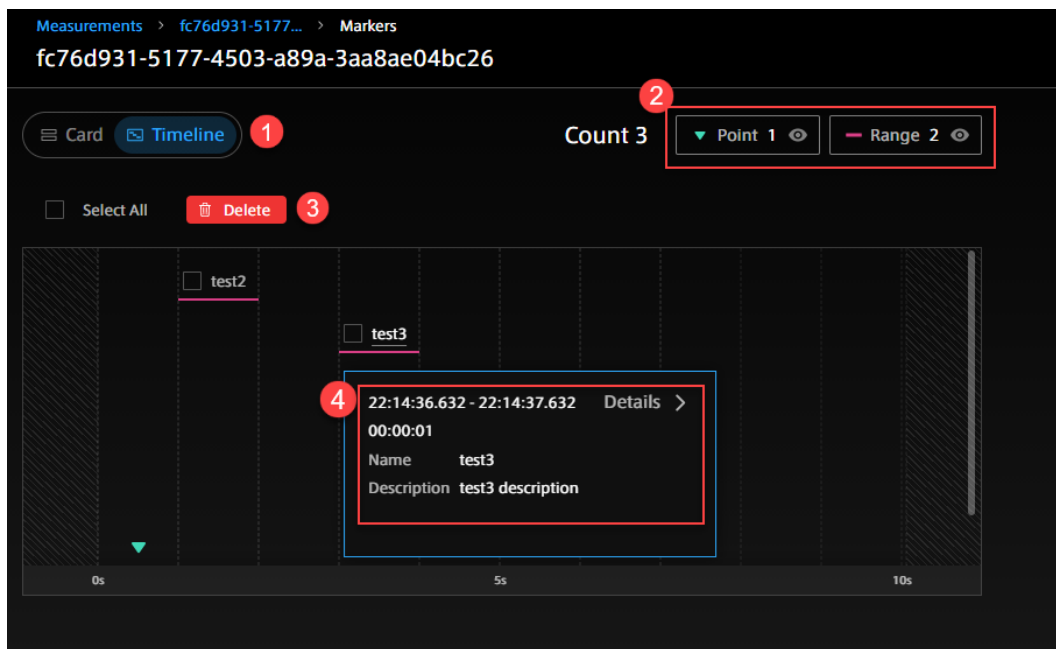


Fig. 42 Marker list (example of timeline type display)

- ❶ Switch display format
- ❷ Show/hide
- ❸ Delete selected marker
- ❹ Marker details (see [Marker details](#) (p. 44) for each item.)

7.7 Marker details

Click [Details] of each marker on the marker list screen to display the marker details.

The screenshot displays the 'Marker details' page for a marker named 'test3'. The breadcrumb trail at the top is 'Measurements > fc76d931-5177... > Markers > test3'. A red 'Delete' button is in the top right corner. The marker is a range marker with a duration of 00:00:01 (1,000,000 μs). The timeline visualization shows the marker start at Nov 27, 2020, 22:14:36.632 and the marker end at Nov 27, 2020, 22:14:37.632. The UUID is d4c5f292-460c-4cd1-8d4a-6004dce180ad. The Edge is test. The Name is test3. The Description is test3 description. The Tag section has a 'Key * Required' field and a 'Value (Optional)' field. The Created At is Nov 27, 2020, 22:17:15 and the Created By is edge1. The Updated At is Nov 27, 2020, 22:17:15 and the Updated By is edge1.

Fig. 43 Marker details (example of a range marker)

Delete (🗑️)

Delete this marker.

Links to other applications (🔗) (Displayed only in some environments.)

View this measurement in other applications.

Marker time(or marker start and marker end)

For point markers, the marker time is displayed. For range markers, the marker start and marker end are displayed.

UUID

The unique ID given to this marker.

Edge

The name of the edge that performed the measurement. Click to go to Edge Finder.

Name

You can give the marker a descriptive name.

Description

You can add a description to the marker.

Tag Markers can be tagged with key-value pairs.

Created At

The date and time when the marker was created.

Created By

The name of the edge that created the marker. Click to go to Edge Finder.

Updated At

The date and time when the marker was last updated.

Updated By

The name of the edge that updated the marker. Click to go to Edge Finder.

Note: If you see "GHOST EDGE" as the name of an edge, it means that the information for that edge does not exist (for example, the edge was deleted).

7.8 Create a measurement from CSV

You can upload a CSV file to create measurement data on intdash.

One CSV file is converted into one measurement. Measurement is a set of data from the start to the end of measurement.

7.8.1 CSV file format

The CSV file uploaded to intdash must meet the following conditions.

- Must be encoded in UTF-8. If you use an encoding other than UTF-8, multibyte characters such as Japanese may be garbled.
- The first row (header row) stores the name of each column as a character string (these names are used as data IDs).
- The first column (timestamp column) should store time stamps.
 - The name of the timestamp column in the header row must be `time`.
 - The time stamp must follow RFC 3339.
- Data must be stored in the format of numerical values or character strings in the second and subsequent rows and the second and subsequent columns (data area).

Header for timestamps: "time"

	A	B	C	D
1	time	DATA_1	DATA_2	DATA_3
2	2022-03-14T00:00:00.123456789Z	1	0.1	str1
3	2022-03-14T00:00:01.123456789Z	2	0.2	str2
4	2022-03-14T00:00:02.123456789Z	3	0.3	str3
5	2022-03-14T00:00:03.123456789Z	4	0.4	str4
6	2022-03-14T00:00:04.123456789Z	5	0.5	str5
7				

Timestamps (RFC 3339)

Headers (Data ID)

Data (Data points)

Fig. 44 Contents of CSV file (example)

The data in each cell in the data area is stored in intdash as one data point. In the above example, since the data in 3 columns exists at 5 time stamps, they are stored as a total of 15 data points.

Each data point is given type information according to the notation in the CSV file.

- Data expressed as integers are treated as Ints (integer type)
- Data expressed as decimal values are treated as Floats (floating point type)
- Data expressed as character strings are treated as Strings (character string type)

In the above example, the data ID "DATA_1" is treated as Int, the data ID "DATA_2" is treated as Float, and the data ID "DATA_3" is treated as String.

Also, the channel will automatically be 1.

7.8.2 Upload CSV file

1. Click [Measurement Uploads] on the Meas Hub side menu.
2. Click [Create Measurement from CSV] and select which edge the data is from.

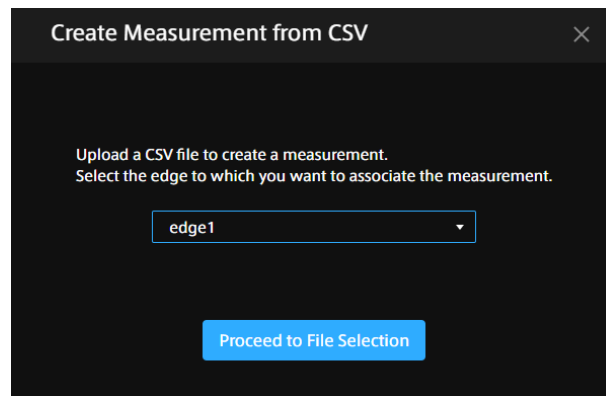


Fig. 45 Select an edge

3. Click [Proceed to File Selection], select a CSV file and upload it.
When the CSV file has been sent successfully, the new file will be displayed in the file list.
Please wait for a while until the status of the uploaded file becomes "Succeeded".

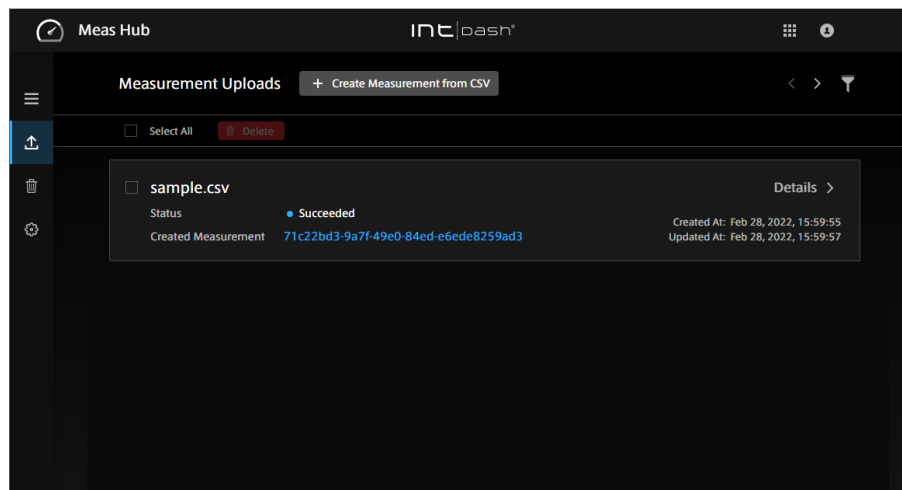


Fig. 46 List of uploaded files

If you have failed to create a measurement, click [Details] and check the "Conversion Result".

Note: If you upload a file with the same name multiple times on the same day, a random string will be added to the file names (eg WXeiMUYkBU_sample.csv).

4. The UUID of the measurement created by uploading is displayed in "Created Measurement". Click to go to the measurement details screen.

Attention: If you see a message "Upload to the server has failed. Please try again.", upload the file again. If you get the same message again, there may be no space on the server to store the CSV file (usually the CSV file storage area is 10GB).

If the intdash server you are using is operated by aptpod, please contact us to expand the storage. If the server is operated by you, please expand the storage by yourself.

Deleting uploads on the "Measurement Uploads" screen in Meas Hub will not increase free space.

Note: Selecting a measurement upload in the list and clicking [Delete] will delete information about that upload. The measurement itself created by the upload will not be deleted.

7.9 Delete the measurement

To move a measurement to the Trash, select the measurement in the measurement list and click [Delete], or click [Delete] on the measurement details screen. Measurements moved to the Trash will be automatically deleted after 24 hours.

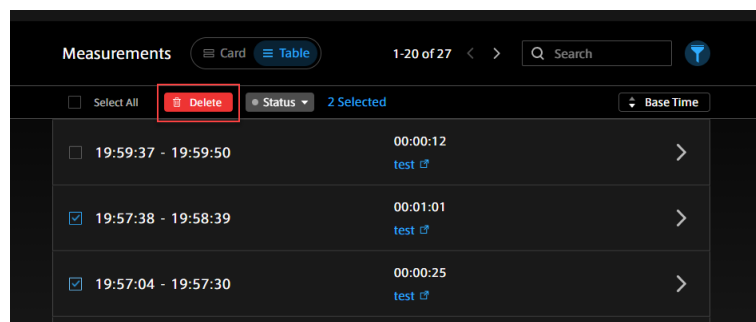



Fig. 47 Delete measurement

Click  (Trash) from the menu on the left side of the screen to display a list of measurements in the trash.

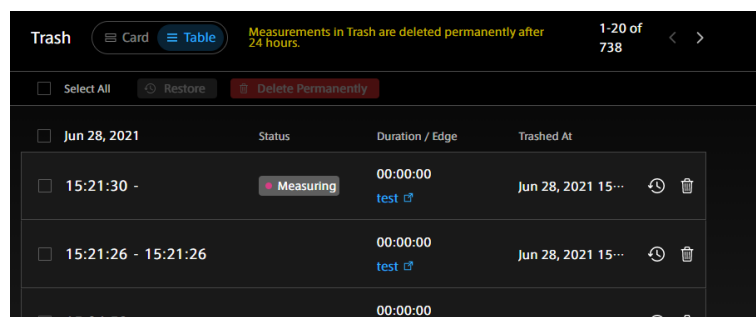



Fig. 48 List of measurements in the trash

Click on the measurement's  (Restore) to restore the measurement.

You can click  (Delete Permanently) to permanently delete the measurement without waiting for it to be automatically deleted.

You can restore or permanently delete measurements in bulk by selecting multiple measurements and then clicking [Restore] or [Delete Permanently] at the top of the window.

7.10 Meas Hub display settings

Meas Hub preference settings are made in [Preferences].

The following items can be configured.

These settings are saved in the web browser, so they will not be applied to the Meas Hub application opened in another web browser.

Number of Measurements Loaded into the Browser

Measurements up to the number specified here are loaded into the browser, starting with the measurement with the latest base time.

For example, if you set to load 1000 items, up to 1000 items will be loaded into the web browser in order of newest to oldest.

If the page takes a long time to load, you may save time by reducing this value.

Note:

- Sorting, searching, and filtering of the list is done only for measurements that have already been loaded into the web browser.
- Measurements without a base time are treated as old data (base time 1970-01-01 00:00 UTC) and will have a lower priority for loading.

Results per Page

Set the number of measurements displayed on one page of the measurement list screen. If the page takes a long time to load, you may save time by reducing this value.

Display of Markers in Measurement List

When turned on, the list of markers is expanded in the measurement list screen.

Note: The display language and time zone can be set in [Preferences] (<base_URL>/edges/me/preferences) on My Page, not in Meas Hub. The settings are applied to Meas Hub.

08 Manage video data - Media Explorer

You can use Media Explorer to list the videos stored on your server. You can also play videos and convert them to MP4 or JPEG.

8.1 Display video data

1. In the Project Console, click [Details] for the project you want to use.
2. From the list of applications, click Media Explorer.

A list of videos stored in this project will be displayed.

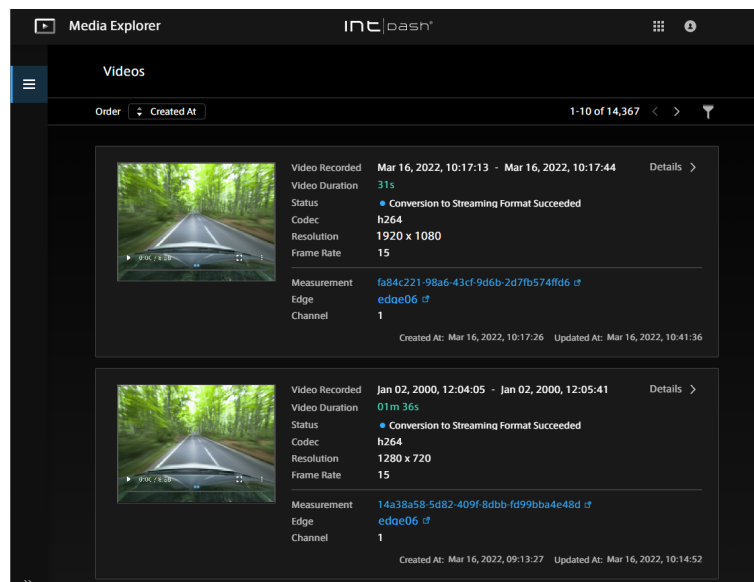




Fig. 49 Video list

In the video list, you can sort by the base time of measurement. You can also display only the videos in a specific measurement by clicking  and entering the measurement UUID.

Note: In the Meas Hub application, you can directly open the list of videos for that measurement by clicking  and selecting Media Explorer.

If the video has already been converted to JPEG or MP4, you will see a link "intdash.jpg" or "intdash.mp4", which you can click to download. See [Download as MP4/JPEG](#) (p. 51) for more information.

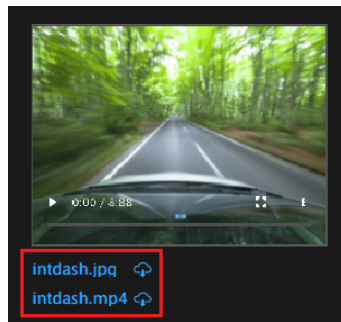


Fig. 50 Download converted JPEG or MP4

2. Click [Details] to see the details of the video.

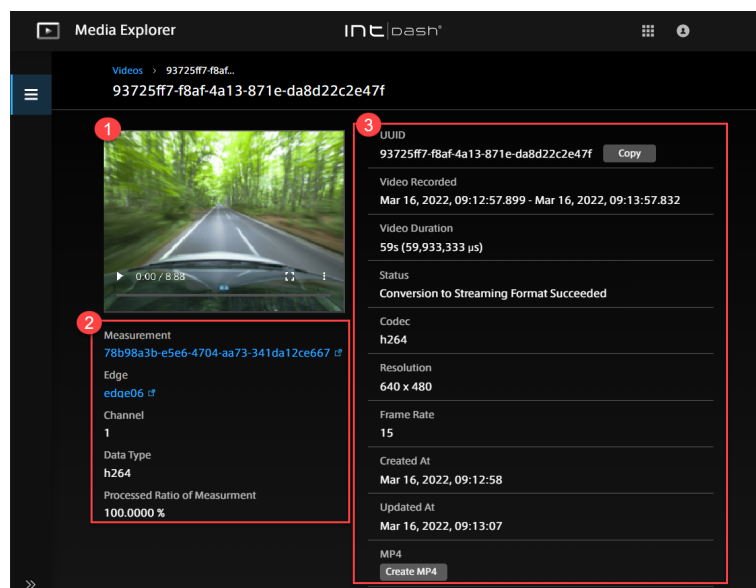


Fig. 51 Video details

1 Video

2 Details of the measurement

3 Video details

UUID

UUID of the video (not the UUID of the measurement)

Video Recorded

Start time and end time of the video (it does not match the start and end of the measurement)

Video Duration

Video length

Status

The videos contained in measurements are automatically converted to streaming format when saved on the intdash server. The conversion status is displayed.

Codec

Video codec

Resolution

Video resolution (width x height)

Frame Rate

Video frame rate (FPS)

Created At

The time when the video data was created on the server

Updated At

The time when the video data on the server was updated

MP4 / JPEG

You can convert this video to MP4 or JPEG. See [Download as MP4/JPEG](#) (p. 51) for more information.

8.2 Download as MP4/JPEG

You can convert the video to MP4 or JPEG format and download it.

The resolution and frame rate of MP4 and JPEG are the same as the original data. When converted to JPEG, a file is created for each frame. For example, a 10-second video at 15 FPS will create 150 JPEG files.

1. Click [Details] for the video in Media Explorer.
2. Click [Create MP4] or [Create JPEG].

After a while, the video will be converted to MP4 or JPEG and saved on the server.

3. Click [Download MP4] or [Download JPEG].

The converted files are stored on the server, so you can download them as many times as you like. If converted to JPEG, it will be downloaded as a zip file containing multiple files.

The JPEG zip file contains the JPEG files, video.json (information about the video), and jpeg.json (information about the JPEG data).

The file name of the JPEG file is "<serial number>_<elapsed time from the start of the video (microseconds)>.jpeg". Example:

```
1_0.jpg
2_66728.jpeg
3_133456.jpeg
4_200184.jpeg
5_266912.jpeg
...
```

For example, "2_66728.jpeg" indicates the second frame, 66728 microseconds after the start of the video.

Click [Delete] of MP4 / JPEG to delete the converted MP4 / JPEG data from the server.

09 Manage users and edges - Admin Console

Important: Admin Console is only available to users with the admin role in the [global context](#) (p. 10).

9.1 Display a list of users (For administrators)

Open the Admin Console (`<base_URL>/admin/`).

Note: Admin Console does not appear in the application list, so use the URL to access it.

The list of users is displayed.

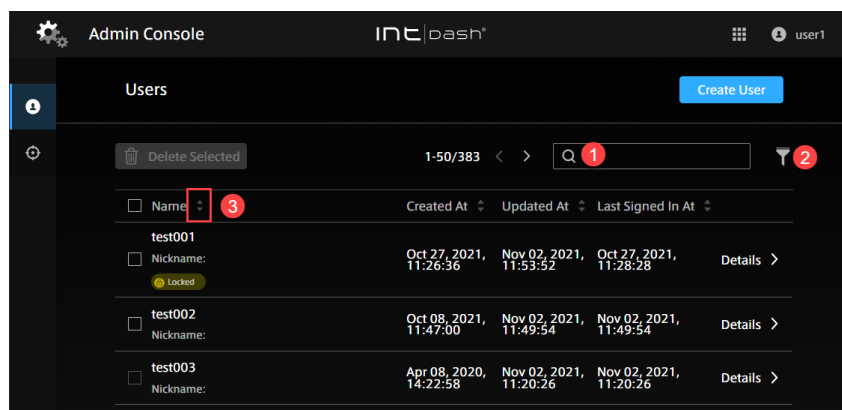


Fig. 52 List of users

- 1 Search by name (partial match)
- 2 Filter by activation status, lock status, password status
- 3 Sort by a field

Hint: When you change the sort order, perform a string search, or specify a filter, the URL of the current list is displayed in the address bar. By bookmarking this URL, you can later view the list with the same criteria.

9.2 Create a user account (For administrators)

Administrators can create user accounts in the Admin Console.

1. Open the user list (<base_URL>/admin/users) in the Admin Console.
2. Click [Create User].

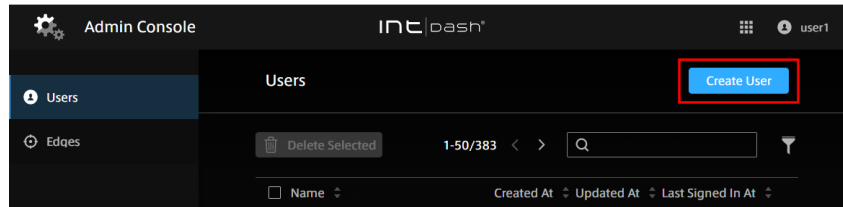


Fig. 53 Create a user

3. Set the name and roles.
 - The name can contain alphanumeric characters (0-9, A-Z, a-z), hyphens (-), and underscores (_).
 - You cannot use a user name that is already in use in the intdash domain.
 - Set roles such as admin, member, etc. The roles set here are those in the [global context](#) (p. 10). Available roles depend on the intdash domain.
 - Multiple roles can be set for a single user account.
 - Roles set when the user account is created cannot be changed in the Admin Console.
 - Other settings are optional.
6. Click [Create].

When the temporary password is displayed, click [Copy] to copy it to the clipboard.

Attention: The temporary password has an expiration date. Please keep in mind the expiration date indicated.

7. Inform the user of the sign-in URL, username, and temporary password in a secure manner. The user will be prompted to set a new password the first time they sign in.

9.3 Edit a user (For administrators)

Note: See [Configure your account - My Page](#) (p. 17) for how general users can see their information.

1. Click [Details] of the user you want to see. The following information is displayed.

Password

The password status for this user account is displayed. There are 2 types of status as below.

Status	Description
Temporary	The administrator has created a temporary password. Waiting for the user to set a new password on My Page.
Not Temporary	A password has been set by the user.

If you want to reissue a password, see [Reissue a password \(For administrators\)](#) (p. 55).

UUID

A user-specific ID automatically assigned by intdash. The UUID cannot be changed.

Name

The name of the user. You cannot use a user name that is already in use in the intdash domain.

Nickname (optional)

You can give the user a descriptive nickname.

Description (optional)

You can enter a description of the user.

Enabled

You can enable or disable this user. If disabled, this user will not be able to sign in.

Even if a user account is disabled, the edge accounts owned by that user can still be used. To disable an edge account, delete that edge account.

Created At

The date and time when this user was created.

Updated At

The date and time when this user was updated.

Emails

The email addresses registered for this user account and the registration statuses. There are three types of status as follows.

Status	Description
Unregistered	The email address is not registered. Users can sign in using the user name and password even if their email address is not registered.
Not Verified	The email address is registered but not verified. To verify the email address, the user needs to send a confirmation email to themselves by clicking a button on My Page.
Verified	The e-mail address has been registered and verified.

Roles

The role of this user in the global context. The types of roles vary by domain.

Attention: Roles set when the user account is created cannot be changed in the Admin Console.

API tokens

Displays API tokens issued for this user account. See [Create API tokens \(For administrators\)](#) (p. 56) for issuing API tokens.

2. If you want to change the settings, edit them and click [Save changes].

9.4 Delete a user (For administrators)

1. Open the user list (<base_URL>/admin/users) in the Admin Console.
2. Click [Details] for the user.
3. Click [Delete].

When a user account is deleted, the edge account owned by that user will have no owner. The administrator can set a new owner in the edge account details screen. See [Edit an edge account \(For administrators\)](#) (p. 58) for more information.

Hint: If you want to delete multiple user accounts at once, select the check box of the target users and click [Delete Selected] at the top of the screen.

9.5 Reissue a password (For administrators)

1. Open the user list (<base_URL>/admin/users) in the Admin Console.
2. Click [Details] for the user account for which you want to issue a password.
3. Click [Reset Password].
4. Click [Reset] to reset the password.

The current password will be invalidated and a temporary password will be created. You can copy it to the clipboard by clicking [Copy].

5. Notify the user of the temporary password in a secure manner.

When the user signs in, they will be prompted to set a new password for themselves.

Attention: The temporary password has an expiration date. Please keep in mind the expiration date indicated.

9.6 Unlock a password (For administrators)

If a user tries to sign in to intdash and gets the password wrong a certain number of times (5 times in the default setting), the password is locked and the user cannot sign in. The administrator can unlock the password.

1. Open the user list (<base_URL>/admin/users/) in the Admin Console.
2. Click [Details] for the user account you want to unlock the password for.
3. Click [Unlock].

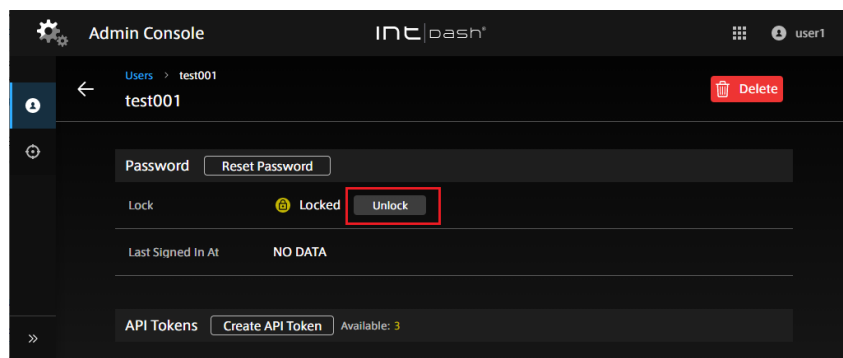


Fig. 54 Unlock a password

9.7 Create API tokens (For administrators)

Note: See [Create an API token](#) (p. 18) for information on how a general user can create their own API token.

If you want to access the intdash API as a user using a program with the intdash SDK, you will need an API token. Administrators can create API tokens.

1. Open the user list (`<base_URL>/admin/users/`) in the Admin Console.
2. Click [Details] for the user account for which you want to create tokens.
3. Click [Create API Token].
4. Enter a name to distinguish the API tokens (setting the expiration date is optional).
5. Click [Create].
6. Click [Copy] to copy the API token and notify the user in a secure way.

Note:

- The API token is displayed only once at the time of creation.
- The user account details screen will show the statuses of the API tokens that have been created.
- There is a limit to the number of tokens per user. If "Available" is 0, tokens cannot be created.
- Users can create their API tokens in My Page.

9.8 List of edges (For administrators)

Note: For information for general users, please see below.

- [Change/delete an edge account](#) (p. 20)
- [Edge list](#) (p. 34)

When you open the Admin Console, you will see a list of edges.

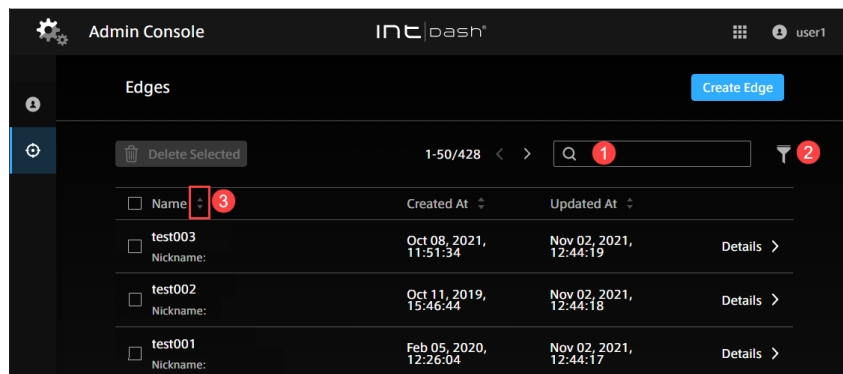


Fig. 55 List of edges

- 1 Search by name (partial match)
- 2 Filter (filtering is not possible in the current version)
- 3 Sort by a field

Hint: When you change the sort order or perform a string search, the URL of the current list will be displayed in the address bar. By bookmarking this URL, you can later view the list with the same criteria.

9.9 Create an edge account (For administrators)

Note: See [Create edge accounts](#) (p. 19) for how a general user can create their own edge account.

Administrators can create edge accounts in the Admin Console. When you create an edge account, you will be issued a UUID for that edge and a client secret for authentication.

1. Open the edge list (<base_URL>/admin/edges) in the Admin Console.
2. Click [Create Edge].

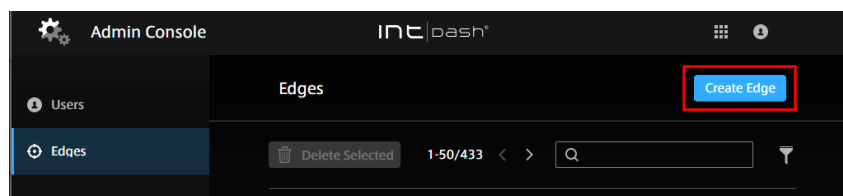


Fig. 56 Create an edge

3. Set a name.
 - The name can contain alphanumeric characters (0-9, A-Z, a-z), hyphens (-), and underscores (_).
 - You cannot use an edge name that is already in use in the intdash domain.
 - Other settings are optional.
6. Click [Create].
7. The UUID of the edge and the client secret will be displayed. Copy them.

Attention: The client secret is displayed only once.

Note: When you create an edge account in the Admin Console, the edge account has no owner. The owner can be set later. The name and display name can also be changed later. See [Edit an edge account \(For administrators\)](#) (p. 58) for more information.

9.10 Edit an edge account (For administrators)

Note: See [Change/delete an edge account](#) (p. 20) for information on how general users can see information about their edges.

1. Click [Details] for the edge you want to see. The following information is displayed.

UUID

An edge-specific ID automatically assigned by intdash. The UUID cannot be changed.

Name

The name of the edge. You cannot use an edge name that is already in use in the intdash domain.

Nickname (optional)

You can give the edge a descriptive nickname.

Description (optional)

You can enter a description for the edge.

Created At

The date and time when this edge was created.

Updated At

The date and time when this edge was updated.

Owned By

The owner of this edge. The owner can change the name and nickname of the edge in My Page.

2. If you want to change the settings, edit them and click [Save changes].

Note: If you click [x] to delete the owner and save the changes, the edge will have no owner.

9.11 Delete an edge account (For administrators)

Note: See [Change/delete an edge account](#) (p. 20) for how general users can delete their edges.

1. Open the edge list (<base_URL>/admin/edges) in the Admin Console.
2. Click [Details] for the edge.
3. Click [Delete].

Hint: If you want to delete multiple edge accounts at once, select the check box of the edge accounts and click [Delete Selected] at the top of the screen.

9.12 Create a top-level group (For administrators)

Administrators can create top-level groups that are not subgroups of other groups.

Note: See [Create a group](#) (p. 29) for information on how a regular user can create groups.

1. Open the group list (<base_URL>/admin/groups) in the Admin Console.
2. Click [Create Group].
3. Enter a group name and click [Create].

10 FAQ

I cannot sign in.

Make sure that the user name or the email address registered with intdash is correct.

The password may be temporarily invalid. Check with your administrator.

The user account may have been deleted or temporarily disabled. Check with your administrator.

If you enter the wrong password more than a certain number of times, you will not be able to sign in with the password. In this case, "Password is locked for security" is displayed and you cannot sign in. Ask your administrator to unlock your password.

I forgot my password

If you have already registered your e-mail address, click [Forgot Password ?] on the sign in screen and enter your registered e-mail address. An email will be sent to you to reset your password.

If you have not registered your e-mail address or your e-mail address is unconfirmed, please ask the administrator to reissue your password.

The administrator can reset the password in the Admin Console. Once you receive the temporary password from the administrator, sign in and follow the on-screen instructions to set a new password.

Users and edges do not appear in the list.

Make sure that no filter is applied. See [Display a list of users \(For administrators\)](#) (p. 52) or [List of edges \(For administrators\)](#) (p. 56) for more information.

11 Contact us

If you have any questions or inconveniences, please contact us using the contact information below.

aptpod, Inc.

- Email address (customer support) VM2M-support@aptpod.co.jp
- Website <https://www.aptpod.co.jp/en/>